



SPS - 2000

OPERATION MANUAL



ATTENTION

The product that you have purchased contains a rechargeable Ni-MH battery. This battery is recyclable. At the end of its useful life, under various state and local laws, it may be illegal to dispose of the battery into the municipal waste system.

Check with your local solid waste officials for details concerning recycling options or proper disposal.

WARNING

This is a Class A product. In a domestic environment this product may cause radio interference in which case the user may be required to take adequate measures.



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GETTING STARTED

REGISTER CONTROLS – MODE LOCK



Positions Accessible

By using the tabs at the top of the screen different modes are available. PGM mode and SERVICE mode are password protected but this can be changed in SERVICE mode – PASSWORD.

REG This is the default position for all transactions and normal cash register use

REP This position is used to take, read and reset different reports.

PGM This is the main position for programming the cash register

S MODE This mode should only be used by the system supplier! as any changes could make the register inoperable.

DISPLAY MESSAGES

Amount Required

This operation requires an amount entry.

Bad Value

The number's entered is incorrect for the task being performed.

Buffer Full

The buffer for soft check, hard check, or buffered receipt has reached capacity. For hard checks, the operator must press the SERVICE key to print the items and clear the buffer. The operator must then pick up the previous balance again in order to continue with finalization. In a soft check environment, this message will appear when the check has reached capacity (maximum lines stored). The register will require the sale to be finalized with the option of printing a bill if required.

Buffer Empty

An operation has been attempted where no information exists, for example the opening of a window look up that has nothing to display, the attempt to transfer a check, which contains no information etc.

Busy

Destination register is busy (pre poll memory is in use). Requires a clear command from the P.C. or Register using the s-mode menu.

Bad Command

The key sequence entered is not a valid operation.

Cash Declaration Required

Cash declaration has been programmed as compulsory, and must first be performed before reports

Cash-In-Drawer Limit Exceeded

The programmed Cash-In-Drawer limit has been exceeded.

Check# Is Assigned Automatically

The operator has attempted to open a new guest check by assigning a check number. The register has been programmed to generate its own check numbers.

Check# Required

This register has been programmed to force check number entry to begin a transaction. An existing guest check must be recalled, or a new one started.

Condiment Required

This PLU has been programmed to require a condiment entry.

CRC Error

An error has occurred in the block check sum while transferring data in IRC mode.

Duplicate

This check already exists. May also apply to secret code programming.

Analysis 1/Analysis 2/Analysis 3

This operation is set for compulsory entry of one of the three analysis keys.

Enter Employee Code

A registration has been attempted without entering the employee number.

DISPLAY MESSAGES

Enter Employee #

The employee is required to sign on before performing a task.

Enter Guest Count

The operator must enter the number of guests when opening a guest check, or beginning a sale.

Enter Seat#

Seat number entry is required before operation can continue.

Enter Table#

Table number entry is required to open a guest check, or begin sale.

Entry Required

The function selected from the WLU requires a numeric entry, i.e. an open percent discount.

Error

General error message, indicating mis-operation

Error Jam

Receipt / journal printer jammed message. Remove the paper jam.

Table Number In Use

The system is programmed to allow only one check number per table, and an attempt has been made to use the same table number twice.

Halo Over

The amount entered exceeds the programmed HALO i.e. the task exceeds the maximum amount allowed.

Illegal Key Sequence

The operator has used an illegal key sequence.

In Use

This guest check or clerk number is already open elsewhere in the system. This is also applicable when the floating clerk system is activated and the operator is in use on another terminal.

Inactive

The key pressed is inactive. This message also appears if VOID Mode has been disabled.

Input Qty

Quantity input is required for a condiment WLU

Kitchen Printer Failure

The kitchen printer has failed to respond. Printing has been re-routed to the designated back-up printer

Manager Override Required

The key lock should be moved to the X-Mode position in order to override a HALO amount, or other restriction.

Manager Required

This operation requires the key to be turned to the X position.

DISPLAY MESSAGES

Memory Full

Memory is full, whilst attempting a register sale.

Negative

This sale has gone negative. Negative sales are programmed as not allowed.

No Check #

This message appears when the system cannot find the guest check number.

No Data

The PLU code accessed does not exist, shown in program mode during stock entry etc. It is recommended that the PLU is programmed.

No Drawer

The employee currently signed on is not assigned to a drawer, and is not allowed to perform cash sales, or the drawer is no longer attached and is required in order to continue.

No Manual Entry

Manual entry is not allowed (scale function).

No Paper

Slip printer is out of paper, appears when printing to a loose-leaf printer.

No PLU

The number entered is not a valid PLU. This message will also appear if a PLU number "built" using modifier keys recalls an invalid PLU number.

Non add# required

This operation requires the entry of a Non-Add number to fulfill the compulsory requirements.

Not Discountable

The preceding entry is not discountable; the product is not available for discounting.

Not Programmed

This key has not been programmed

Not Ready

Remote printer is not ready for printing tasks, check the printer status.

Not Zero

Displayed when trying to delete a PLU that still has sales counts and stock amounts. The PLU must first be reset and cleared from all Z Mode reports.

Off Line

IRC communications have gone off line, check the cable network.

Open Drawer

The register has been programmed not to operate with the cash drawer open, close the cash drawer.

P/Bal Required

This register has been programmed to require a previous balance entry.

DISPLAY MESSAGES

Paper End

The guest check printer has reached the end of the form, or the Receipt/Journal paper is at, or near, the end of its roll.

Range Over

The number entered is out of range.

Remove Paper

Validation is complete and the paper must now be removed.

Sequence Error

The preceding key sequence is not allowed.

Single Item

This PLU has been programmed as a single item PLU and cannot be used within a sale.

Subtotal Required

The SUBTOTAL key must be depressed before continuing.

System Error

The register procedure attempted is not allowed, due to the fact the program code has not been set. For example, opening of a check or clerk, where the service mode system option has not be set to determine the register storing the sales data, correctly enter the required program codes.

Tare# Required

This PLU/scale item requires a tare (package) weight entry.

Tray Subtotal Required

This prompt appears while in a TRAY SUBTOTAL transaction. The operator must first press the TRAY SUBTOTAL key before pressing any tender keys.

Validation Required

This operation requires the valid function key to be pressed to complete the compulsory settings.

Waste Required

The operator is in the middle of a waste operation, and must depress the WASTE key in order to complete the operation.

Wrong Employee

The employee attempting to open this guest check is not the person who started the sale. Also appears when attempting to sign on a new employee without first signing the current employee off, if overlap employee is not programmed. Enter the correct employee code.

Sign Off Required

In order to complete this sequence the operator must sign off from the register.

Zero Amount

The register has been programmed to not allow negative sales.

Price Level Mismatch

The price level attempted in the sale, is not allocated to the PLU, check the price levels set against the PLU programming

DISPLAY MESSAGES

Override Not Allowed

The clerk has attempted a manual numeric entry such as manual PLU price, but has been disallowed within the system settings program option.

Wrong Sequence

The attempted key sequence is incorrect

Wrong Command

The attempt command sequence is invalid for this operation

Wrong File Number

The file number accessed is incorrect, for example when sending program IRC this may be printed if two file sizes are not identical.

Wrong Itemiser

An attempt has been made to print a report for sales totals that do not exist, for example an attempt to print a Z2 report when only Z1 has been allocated in memory.

Under Tender Not Allowed

An attempt to pay the sale with a value less than the subtotal has been made against a tender key. Tender the exact amount or more than the subtotal value

Over Tender Not Allowed

An attempt to pay the sale with a value greater than the subtotal has been made against a tender key. Tender the exact amount or less than the subtotal value

Check Tracking Error

An attempt to access one of the four check tracking files has failed, either the service mode option, has not been set to determine which register is storing the check tracking data, or within register the check has been accessed using one check tracking file and an attempt to store against another is made.

Using

The check or clerk number is in use on another register.

PLU Not Allowed

The PLU has been programmed as disallowed in the key sequence

Condiment PLU Not Allowed

An attempt to sell a condiment PLU without first selling the main product has been made.

Non Condiment PLU Not Allowed

The last PLU sold, was programmed to enforce the sale of a condiment PLU, and the next product was not a condiment-flagged item.

Function Key Not Allowed

The function key attempted is not allowed as part of this key sequence.

This Key Is Not Allowed

An invalid key press has been attempted.

No Function Key

An attempt to recall a function that is not a designated function key has been made.

DISPLAY MESSAGES

No Programmable Key

An attempt to re-program a fixed function key has been made.

X/Time Required

The x/time function is required during the present key sequence.

Time In Required

The register has enforced time clock entry before registration. The time clock entry must be completed before sales can be made.

Sign On Required

The register, requires the entry of an employee number.

Memory Not Allocated

The file attempted to be utilised has no corresponding memory allocation.

This Emp Rpt Must Be Cleared

The employee report must be reset within the Z mode position before continuing.

Error Status

The program status of the attempted function or item is incorrect set, this must be re-programmed before the item can be successful used.

Error Value

The value entered is not acceptable for this procedure.

Error System Option

The programmed system options are set incorrectly for the attempted procedure. For example a check or clerk access has been attempted and the register storing the data has not been set within the service mode options.

Error Employee

The employee number settings are incorrect for the attempted procedure, or an attempt to change the employee mid operation has been made.

Error Table No

The table number entered is not valid during the present procedure, enter an alternative table number

Scale Motion

The attached scale, position should be checked.

Over Weight

The item currently weighed is greater than the accepted weight.

Under Weight

The item currently weighed is less than the accepted weight.

Promo Not Allowed

The promotion function key has been disallowed for the current product or procedure

Waste Not Allowed

The wastage function key is not allowed during the current operation.

DISPLAY MESSAGES

Decimal Entry Not Allowed

The decimal function is used for multiplication entries, an attempt has been made to use the decimal key within an incorrect sequence

Split Pricing Not Allowed

The multiplication key has the ability to carry out fractional entries, for split pricing, this feature is not allowed during this current operation or has been disabled

Void Mode Is Deactivated

Access to the void mode has been restricted within the program system options.

Job Change Required

The current clocked on job code, is required to be changed using the time clock entry.

Job Code Change Not Allowed

The job code change attempted during the time clock procedure is not allowed.

Push Button Entry Required

The employee sign on has been attempted without using the EMPLOYEE 1 – 10 push button functions.

Tendering Is Not Allowed

Sale finalization using a tender key has been attempted, however the procedure is disallowed during the current operation.

Over Regular Hours Per Week

The employee time logged onto the system is over the predefined number of hours per week.

Must <= Line# Per Transact

An attempt to enter the number of lines per check greater than the number of lines per transaction has been made during memory allocation programming.

Must >= Line# Per Soft Check

An attempt to enter the number of lines per transaction less than the number of lines per check has been made during memory allocation programming.

No Stock PLU

The product selected for stock maintenance has not been defined as an inventory PLU within the PLU status group settings.

Negative Card

It is not possible to enter a negative balance to the smart card.

Linked Status Required

The product requires a status group program setting.

Error – Slip Paper

The paper should be inserted into the external loose-leaf paper printer before attempting this operation.

Local Printer Required

This procedure requires the programming of a printer physically connected to the register.

Mode Error

The mode lock key has been changed mid operation, return to the correct mode position.

DISPLAY MESSAGES

Set Date & Time Is Deactivated

The option to program the date and time has been disabled within the program settings.

Employee Should Be Different

The employee entered to complete the sequence should not be the same as the employee Signed on.

Transfer Not Allowed

The attempt to transfer a check or clerk balance is not allowed at during the present operation.

Req Gallonage Amount

The product to be sold is programmed as a gallonage product and therefore requires the entry in gallonage format.

Available Only In Check

The attempted operation is only available when a check number is open and in use.

Split This Item Is Not Possible

Split pricing or split bill procedure has been attempted against a product which has this option disallowed.

Function Key Not Included

The function key selected is not allowed within this operation.

Error Post Tender

The post tender operation allows the calculation of change for a paid sales, this feature has been disabled or operated incorrectly.

No Tracking Data In This Reg

An attempt to clear the check tracking sales data has been made from a register which is not set within the service options to store the check tracking data.

No Time Keep Data In This Reg

An attempt to clear the employee time keeping data has been made from a register which is not set within the service options to store the time clock data.

Multiplication Limit Exceed

The value entered is greater than the programmed multiplication maximum limit.

Tab Of Field 2 Too Big

The value entered during the programming of non PLU's (price inclusive barcodes) is incorrect.

Non PLU Code Range Over

The program value entered during non PLU's (price inclusive barcodes) has been entered incorrectly.

Tare Entry No Allowed

The attempt to enter the weight of packaging against a product is not allowed during the current operation.

Misc Tend Required

The miscellaneous tender function key is required as the next key sequence.

DISPLAY MESSAGES

Same Check Track Required

The register allows the operation of four check tracking files, the opening and closing of the balance should be carried out on the same check type function key. An attempt has been made to open a balance using one check type function and closed on another.

Not Scaleable PLU

Registration of a PLU not set as scalable has been made, the correct product type should be sold

EJ Buffer Full

The electronic journal memory of transactions, has reached the maximum limit set within the memory allocation, the report should be reset.

Must Be Start<=End In Range

When entering a range, the end of the range must be greater than the starting value

Range Overlap

The range entry for reporting or programming is incorrect.

Final End Should Be 9 Or 99

The ending value has been entered incorrectly re-enter with either a 9 or 99

Not PLU

The key selected for the sequence is the incorrect type, re-select a PLU key

Not WLU

The key selected for the sequence is the incorrect type, re-select a WLU key

Print Key Required

During registration the print key has been pressed in order to send none kitchen print items to the order printer, press the Print key again to finalize the key sequence.

Surcharge Not Allowed

The sale has been restricted preventing the addition of an amount during the current procedure

Decimal Entry Required

The current sequence requires the entry of a decimal amount

System Reg# Required

The current operation must be carried out on the register set within the service option to store the check tracking / clerk interrupt and other balance data.

Training Emp File# Required

The attempt to print a training report, or access clerk training operations is not possible unless the training clerk settings have been allocated within the program mode system options

Time In/Out Reg# Required

The time in / out function can not be operated until the service mode settings have been programmed to determine the register storing time clock sales

Check Tracking Reg# Required

The check tracking function can not be operated until the service mode settings have been programmed to determine the register storing the check tracking sales

DISPLAY MESSAGES

Electronic Journal Inactive

The electronic journal report cannot be printed unless activated within the program mode.

Cheque Endorsement Required

The cheque key has been programmed to force endorsement printing to an external printer, the cheque endorsement function must be pressed to complete the procedure

EFT Terminal Trans Key Error

The function programmed for credit key payment is not operational

Card error

The EFT or smartcard is not operating correctly, there is a problem with the card

Printer Off Line

The printer is powered off or out of paper, correct the problem and then select retry

Kv Off Line

An attempt to display the sale on a kitchen video has failed, re-check the cable and settings

No Relocatable Key

The function is not re-programmable as it is a fixed key

Clerk Key Error

The clerk key lock has been mis-operated, insert the correct key or check the clerk lock.

Enforce Actual Inventory

The actual stock quantity is required as compulsory during this operation

Authority Level Not Linked

The employee currently signed on is not set with the correct authority options

Weight Is Zero

The weight of the current item is zero, re-attempt the operation.

Stock Is Not Zero

The stock level of the current product is not set to zero, therefore the attempted procedure is not allowed.

Clear Can Not Be Removed

The function key cannot be moved or re-programmed; this is a fixed key position

Enter Can Not Be Removed

The function key cannot be moved or re-programmed; this is a fixed key position

Yes/No Can Not Be Removed

The function key cannot be moved or re-programmed; this is a fixed key position

This Numeric Can't Be Removed

The function key can not be moved or re-programmed, this is a fixed key position

Incorrect Code

The value entered is not correct for the current operation, re-enter the correct value.

DISPLAY MESSAGES

Soft Check Only

This function can only be used if the memory allocation is set for soft check tracking.

Inactive PLU

The PLU selected has been programmed as inactive.

Multiple Disc Not Allowed

The system settings have been changed to disallow more than one discount per transaction.

New Check Opened

The system has opened a new check number. It is possible to use either the New check or check # function keys to create a new check

No More Split Tender Allowed

The system has prohibited the partial payment of a sale value, using multiple tender keys.

Check Pole Display

The pole display connection has failed, re-check the connection

Must Max Non Tax <= Brk Pnt 1

The tax programming entry for USA tax breaks has been entered incorrectly

Must Brk Pnt N<=Brk Pnt N+1

The tax programming entry for USA tax breaks has been entered incorrectly

Not Allowed With Open Orders

The system program options have been set to prevent reporting when an open balance exists, close all balances before attempting the report

Now Polling!

The register is currently connected to the computer

Incorrect Tare Weight

The package weight (tare) has been incorrectly entered for the product

Void Promo First

The sale consists of a promotion item, in order to void the selected product you must first void the promotional item

Multiple Receipts Not Allowed

The system has been programmed to disallow printing of multiple post sale receipts

Mix And Match Error

The product sold has an incorrect mix and match link, or the linked mix and match number has not been programmed

Clerk Interrupt Error

The clerk interrupt program options are incorrectly set, or an invalid register operation has been attempted

Check Opened No Data

The check number entered has no sales data

DISPLAY MESSAGES

No Clerk Buffer In This Reg

The clerk sales data are held on another register within the network as set within the service options.

Not Allowed With Open Clerks

The procedure can not be completed whilst there are sales against a clerk, finalize all outstanding sales, then print the report

Not Enough Money

A sale finalization has been attempted for a smart card which has insufficient funds

Amount Too Big

The value entered to be added to the card, will reach the cards preset maximum limit

Card Not Present

The card should be inserted in the card reader

Card Problem

The smart card cannot be read, there is a problem with the card

Wrong Purse

The smart card allows two purse, one for cash balances, and one for daily allowance. There has been an attempt to write or read data from the wrong purse

Card Not Open

The smart card information has not been recalled successfully for the sale, re-attempt the procedure

Card Expired

The smart card currently in the reader is past the programmed expiry date. The sales will be refused until the expiry date on the card is changed or a new card is issued.

Card Hot listed

An attempt to amend or use a hot listed smart card has been made. The card must be deleted from the hot list before a successful smart card operation can be carried out.

Not Allowed

The attempted sequence is invalid or has been disallowed within the program options

Card Present

There is a card in the smart card reader, this should be removed

Device Already Opened

The device has already been opened.

Device Open Error

The device is unable to open due to an error.

Password Error

The Password entered is incorrect.

Nothing Selected

No selection had been made.

DISPLAY MESSAGES

Invalid SD Card

The SD card being used is the wrong format or is not working correctly.

Reset Report?

This is shown after a report has been displayed or printed. With an option of Yes or No

Choose Irc Reporting

IRC reporting has to be selected for the desired report to be printed

Please Check Sd Card

The SD card may be full or not inserted correctly

MCR Required

Magnetic card reader required.

File Not Found

The requested file has not been found.

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OPERATION

OPERATOR DISPLAY

Selecting an Item

The cursor on the screen is the highlighted item. On the register mode screen, the last item entered is always selected. Select an item on the screen to select a different item for an action (such as void or split item).

The last item entered is selected.

| EMPLOYEE 1 | | | |
|------------|----------|-----|-------|
| 1 | HOT DOG | | 1.69 |
| | CATSUP | | |
| 1 | MED COKE | | 1.00 |
| | | | |
| TOTAL | 2.69 | | |
| P01 | | RON | REG01 |

Select the item on screen.

| EMPLOYEE 1 | | | |
|------------|----------|-----|-------|
| 1 | HOT DOG | | 1.69 |
| | CATSUP | | |
| 1 | MED COKE | | 1.00 |
| | | | |
| TOTAL | 2.69 | | |
| P01 | | RON | REG01 |

Selecting Multiple Items

The cursor highlights the last item entered.

| EMPLOYEE 1 | | |
|-------------------|----------------------------|------------------|
| CHK# | 11/TBL# 2/GST# 2/EMPLOYEE1 | |
| P/BAL | | 0.00 |
| 1 | STEAK DINNER | 8.00 |
| 1 | SHRIMP APP | 3.95 |
| 1 | PRIME RIB | 9.95 |
| 1 | ONION RING | 2.95 |
| | | TTL 24.85 |
| PO1 | RON | REG01 |

Select the item on screen that you wish to select.

| EMPLOYEE 1 | | |
|-------------------|----------------------------|------------------|
| CHK# | 11/TBL# 2/GST# 2/EMPLOYEE1 | |
| P/BAL | | 0.00 |
| 1 | STEAK DINNER | 8.00 |
| 1 | SHRIMP APP | 3.95 |
| 1 | PRIME RIB | 9.95 |
| 1 | ONION RING | 2.95 |
| | | TTL 24.85 |
| PO1 | RON | REG01 |

Select the item on screen that you wish to select.

| EMPLOYEE 1 | | |
|-------------------|--------------|------------------|
| 1 | STEAK DINNER | 8.00 |
| 1 | SHRIMP APP | 3.95 |
| 1 | PRIME RIB | 9.95 |
| 1 | ONION RING | 2.95 |
| | | TTL 24.85 |
| PO1 | RON | REG01 |

De-Selecting Multiple Items

With items selected, press
CLEAR.

| EMPLOYEE 1 | |
|------------------|----------------------------|
| CHK# | 11/TBL# 2/GST# 2/EMPLOYEE1 |
| P/BAL | 0.00 |
| 1 STEAK DINNER | 8.00 |
| 1 SHRIMP APP | 3.95 |
| 1 PRIME RIB | 9.95 |
| 1 ONION RING | 2.95 |
| TTL 24.85 | |
| PO1 | RON REG01 |

| EMPLOYEE 1 | |
|------------------|----------------------------|
| CHK# | 11/TBL# 2/GST# 2/EMPLOYEE1 |
| P/BAL | 0.00 |
| 1 STEAK DINNER | 8.00 |
| 1 SHRIMP APP | 3.95 |
| 1 PRIME RIB | 9.95 |
| 1 ONION RING | 2.95 |
| TTL 24.85 | |
| PO1 | ROn REG01 |

The cursor returns to the last
main item entered.

Scroll Bar

Use the scroll bar at the side of the item display screen to view information that will not display completely.

For example:

When an operation screen is filled with items, the view will automatically scroll so that the operator views the most current entries. The scroll bar will allow the operator to view items previously entered, but unable to be displayed at the same time on the screen.

EMPLOYEE SIGN-ON/SIGN-OFF

The system allows employees to access the system in various ways

Using an Employee button on the screen allocated to the correct employee

Signing on using the sequential employee code 1 – last in the file

Entering a secret code number entry

Using the optional Dallas key method

The system can be programmed with any of the above methods, if you are unsure of the current operating method please contact your system provider.

Push Button Entry Method - Stay Down

The message "SIGN ON REQUIRED" displays when the register is in the **REG** mode and is in a signed off condition.

Press the **EMPLOYEE#** key to sign on.

The employee name displays.

This employee remains signed on until sign off.

Press the **EMPLOYEE#** key to sign off. You cannot sign off inside of a transaction.

The image displays three sequential screenshots of a register screen, each enclosed in a blue border. The top section of each screen is a yellow bar with black text. The bottom section shows the register status and a central display area.

- Top Screenshot:** The yellow bar contains the text "SIGN ON REQUIRED". Below the bar, the register status "PO1 RON REG01" is displayed.
- Middle Screenshot:** The yellow bar contains the text "ANNIE W". Below the bar, the register status "PO1 RON REG01" is displayed. In the center of the screen, the name "ANNIE W" is shown inside a black rectangular box.
- Bottom Screenshot:** The yellow bar is empty. Below the bar, the register status "PO1 RON REG01" is displayed.

Push Button - Pop-Up

The message "SIGN ON REQUIRED" displays when the register is in the **REG** mode and is in a signed off condition.

Press the **EMPLOYEE#** key to sign on.

The employee name displays.

This employee remains signed on until the transaction is complete.

Enter the transaction.

When the transaction is finalized, the "SIGN ON REQUIRED" message automatically displays, prompting the entry for the next transaction.

| | |
|-------------------------|------------|
| SIGN ON REQUIRED | |
| | |
| PO1 | ROn REG01 |
| ANNIE W | |
| | |
| ANNIE W | |
| PO1 | ROn REG01 |
| SIGN ON REQUIRED | |
| 1 PLU #12 | 12.00 |
| 1 PLU #12 | 12.00 |
| TTL 24.00 | CASH 24.00 |
| PO1 | ROn REG01 |

Code Entry Method - Stay-Down

The message "SIGN ON REQUIRED" displays when the register is in the **REG** mode and is in a signed off condition.

Enter the employee number, press the **EMPLOYEE#** key to sign on.

The employee name displays. This employee remains signed on until sign off.

Press the **EMPLOYEE#** key to sign off.

You cannot sign off inside of a transaction.

The image shows three sequential screenshots of a register display, each enclosed in a blue border. The top and bottom of each screen are separated by a thick black line. The bottom of each screen shows the text "PO1 ROn REG01".

- Top Screenshot:** A yellow banner at the top contains the text "SIGN ON REQUIRED".
- Middle Screenshot:** A yellow banner at the top contains the text "ANNIE W". In the center, the name "ANNIE W" is displayed inside a black rectangular box. Below this, a dashed-line box contains the text: "NOTE: The employee number does not display when entered in a sign off condition".
- Bottom Screenshot:** A yellow banner at the top contains the text "SIGN ON REQUIRED".

Code Entry Method - Pop-Up

The message "SIGN ON REQUIRED" displays when the register is in the **REG** position and is in a signed off condition.

Enter the employee number, press the **EMPLOYEE#** key to sign on.

The employee name displays.

This employee remains signed on until the following transaction is complete.

Enter the transaction.

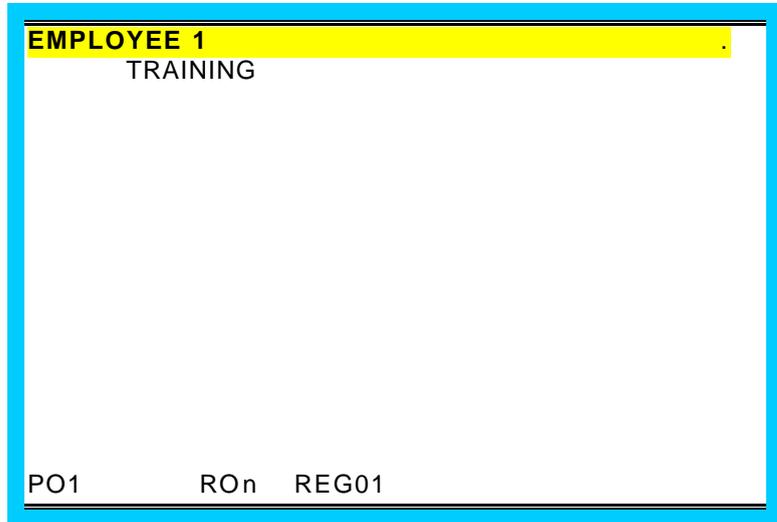
When the transaction is finalized, the "ENTER EMPLOYEE CODE" message automatically displays, prompting the entry for the next transaction.

| | | |
|---|------------|-------|
| SIGN ON REQUIRED | | |
| PO1 | ROn | REG01 |
| ANNIE W | | |
| <div style="border: 2px solid black; padding: 5px; display: inline-block;">ANNIE W</div> | | |
| <div style="border: 1px dashed black; padding: 5px; display: inline-block;">NOTE: The employee number does not display when entered in a sign off condition</div> | | |
| PO1 | ROn | REG01 |
| SIGN ON REQUIRED | | |
| 1 | PLU12 | 12.00 |
| 1 | PLU12 | 12.00 |
| TTL | 24.00 CASH | 24.00 |
| PO1 | ROn | REG01 |

Training Mode - Clock-in and Sign-on

A single employee can be signed on in training mode. (Other employees can continue with live operations.)

When training mode is active, the "TRAINING" message displays at the top of the operator screen.



TIME CLOCK PROCEDURES

Clock-In Entry

Enter the employee number and press **TIME CLOCK**.

```
TIME IN/OUT
#001 EMPLOYEE1
DATE: MON 07/12/98 TIME 12:12

JOB CODE: 1 MANAGER SUMMARY
1 MANAGER
2 SERVER
3 HEAD SERVER
4 CASHIER
5
6

ESC ENTER
```

Select the job code by entering the digit corresponding to the job code and pressing **ENTER**, or just press **ENTER** to select the default job code.

Press **TIME CLOCK** to complete the procedure. .

```
TIME IN/OUT
#001 EMPLOYEE1
DATE: MON 07/12/98 TIME 12:12

JOB CODE: 1 MANAGER SUMMARY
1 MANAGER 12:12 - :
2 SERVER
3 HEAD SERVER
4 CASHIER
5
6

ESC TIME IN/OUT
```

Clock Out for Break

Enter the employee number and press **TIME CLOCK**.

| TIME IN/OUT | |
|---------------------|-------------|
| #001 EMPLOYEE1 | |
| DATE: MON 07/12/98 | TIME 12:20 |
| JOB CODE: 1 MANAGER | SUMMARY |
| | 12:12 - - : |
| 1: OUT FOR BREAK | |
| 2: OUT | |
| CLOCK OUT: 1 | |
| ESC ENTER | |

Type **1** (out for break) and press **ENTER**.

Press **TIME CLOCK** to complete the procedure.

| TIME IN/OUT | |
|---------------------|----------------------|
| #001 EMPLOYEE1 | |
| DATE: MON 07/12/98 | TIME 12:20 |
| JOB CODE: 1 MANAGER | SUMMARY |
| | 12:12 - 12:20 |
| 1: OUT FOR BREAK | |
| 2: OUT | |
| CLOCK OUT: | |
| ESC TIME IN/OUT | |

SAM4S

FUNCTION OPERATION

FUNCTION KEY - DEFINITIONS

Add Check

Used to add multiple guest checks (soft checks) for payment together or to add check between different tracking files. Or to move one check to another.

Cash

Used to finalise or tender cash sales. Change is computed when the amount of the cash tender is greater than the amount of the sale. There is also the programmable option of allowing change to be re-calculated once a sale has been completed using the post tender system flag.

Cancel

Press cancel to abort any transactions in progress. All current items are removed (voided).

Tip Declare

Employees use this for the declaration of tips earned.

Slip

Used to print guest check bills to a loose-leaf paper printer

Cheque

Use the cheque key to finalise or tender cheque sales. Change is computed when the amount of the cheque tender is greater than the amount of the sale. This can be used as a cash back feature for cheque payments.

Check Cash

Use the Check Cashing key to exchange a cheque for cash outside of a sale.

Check Endorsement

This will print onto the check an endorsement message (only on printer models with a validation sensor)

Continue

Used in-conjunction with the magnetic card swipe system (peripheral options dependant)

Clear

Press CLEAR to clear numeric entries or error conditions

Curr Conv 1 - 5

Used to convert and display the value of the transaction in foreign currency. This works also for Euro dual pricing in-conjunction with system printing flags. It is assumed currency rate one is the Euro exchange rate

Void Mode

This is a Fixed Key, which puts the register into void mode so that all transactions and sales are voided. This can be switched on and off at the beginning of each transaction and not in the middle of a sale.

Table DSP

For future Development

Analysis 1-3

This key is used to record sales totals providing analysis on the both the financial report and special hourly sales analysis report. This function can be used for example as eat in / take out changing the kitchen order printer and tax settings when this key is pressed within a sale.

FUNCTION KEY - DEFINITIONS

Employee # (Cashier)

The employee number key is used to sign on the employee starting registration.

Employee 1 - 10

The employee keys 1 – 10 can be programmed to sign on a specific cashier when pressed directly without entering a code. These keys are used for PUSH Button clerk entry

Err Correct

Press the error correct key to remove the last item from the sale total.

FD/S Shift

Not for use in the U.K

FD/S Subtl

Not for use in the U.K

FD/S Tend

Not for use in the U.K

Guest #

Used to record the number of guests served by a transaction. The entry may be compulsory, the entry can also be programmed to appear on printers

Hold

Used to identify an individual item, or an entire transaction, in order that the selected items will not print/display on the kitchen printer / Kitchen video when the transaction is finalised. The system can be programmed to warn if items are held when a check is stored, also to automatically select the items ready for print when a check is recalled.

Inactive

The inactive function key can be re-used as many times as necessary to inactivate key locations

List Check 1 - 4

Press the List Check key to display a list of open checks for each of the four tracking types.

Macro Code Entry Key

Used to execute one of forty possible macros by entering the macro number and pressing the macro code entry key

Mdse Return

Used to remove items from the sales totals and return goods back into stock. This key can be used within or outside of a transaction

Macro 1 - 40

Used to execute one of the forty possible pre-programmed key sequences, by allocating the required key and then programming the appropriate sequence.

FUNCTION KEY - DEFINITIONS

Misc Tend

Used to access by code any one of the 16 MISC TEND keys, used to finalise or tender sales paid by various charges or other media. Tendering may or may not be allowed depending upon programming.

Misc Tend 1 - 16

Use a MISC TEND key to finalise or tender sales paid by various charges or other media. Tendering may or may not be allowed depending upon programming

Modifier 1 - 10

MODIFIER Keys can be set to change either the item code or the description only. This can be used to build up a code number system with various modifiers working together to sell a complied code. For example if MODIFIER 1 is set to change the 4th digit of the PLU by 4 and MODIFIER 2 is set to change the 3rd digit by 5 pressing MODIFIER 1 then MODIFIER 2 followed by PLU 1 would sell code 4501 PLU 2 would become product code 4502 etc.

#/No Sale

Used to enter a non-adding memo number during a transaction (# function) or to open the cash drawer outside of a sale

P/Bal

Enter an amount, then press the manual previous balance (P/bal) key to use the simplest form of Charge Posting / Table Service.

Paid Out 1 - 5

Press a Paid Out key to register monies removed from the cash drawer

Paid Recall

The paid recall key is used to recall the last xx number of transactions, where xx is defined in the memory. Pressing RECEIPT ISSUE key whilst a transaction is displayed will result in a copy receipt for the sale.

%1 - %10

Ten discount/Premium keys are available to handle various types of discounts, mark downs and adjustments to items or transactions. When Smart card's are used %9, %10 are used for category discounts and premiums.

PLU

Used to register a PLU by entering the appropriate PLU number and pressing the PLU/# key.

Price Inquire

Used to inquire on the retail price of a product within register mode.

Price Level 1 - 20

Press a price level key prior to a PLU entry to shift the price of a PLU to a different 'price set' pre-programmed to the PLU. Each product has the ability to sell at four different prices. The prices are not fixed however at price levels 1 through to 4. The Price level can be allocated from any of the twenty to provide detailed price reporting using the PLU by price level report (if set in memory allocation). The norm for a bar is two prices normal and special offer price this requires no special programming.

The terminal however can be programmed to used up to twenty price bands. For example we could have some PLU's using prices 1 – 4 representing sizes and some PLU's using prices 6 – 10. This would then represent different product types sold at different sizes; pressing the appropriate price key will sell the correct size. Then using the price level report, the analysis would show the total per product, a breakdown of the price sales per product and overall sales total for all products per price level.

FUNCTION KEY - DEFINITIONS

Print

This key is used to temporarily change the remote printer settings of a PLU allowing printing to the programmed printer route allocated to this key. It is required that a product to print has KP Print set to Y to allow the item to be printed.

Print Check

Used during any open check or after finalisation to print a detailed bill for check tracking files 1 – 4, The bill can, if required, be programmed to print automatically to the printer defined by this key.

Print Hold

Used to remove the HOLD designation from an item or order, so that the items and their instructions are now sent to the kitchen printer/KVS at finalisation

Promo

Press the PROMO key to zero the price (the item remains). This can be used in 2 for 1 promotions etc. A promo count and value of discount given is shown on the financial reports.

Quit

Press QUIT to automatically sign on/off the current employee, when using the magnetic card swipe (peripheral options dependant).

Receipt On /Off

This is used to turn the receipt off, The receipt can be programmed using system flags to be a continuous receipt with the ability to issue a post receipt (default setting) or to print only when the post receipt key is pressed.

Recall Check 1 - 4

The Check Tracking System can maintain only balances (hard checks) or entire transactions (soft checks) in the register memory. Four different tracking files can be separated to maintain different information e.g. bar tabs, tables etc. The check number can be entered by the employee or be programmed to be an automatically generated a number.

Recd Acct 1 - 5

Press a RECD ACCT key to register monies added to cash, check or miscellaneous media to the drawer

Receipt Issue

Press this key to issue a copy receipt. This key can also be used with PAID RECALL to issue past receipts

Repeat

Use the repeat key to quickly re-order a set of items, for a check-tracking sale. This key repeats the last check order which has previously been stored.

Scale

Use the scale key to automatically display the weight from a scale connected to the register, or to manually enter a weight for extension. (Peripheral options dependant)

FUNCTION KEY - DEFINITIONS

Seat#

Used to identify a specific seat (or person) within a transaction. Facilitates separate payment by seat from a single check and identifies to the food preparation staff how to assemble meals. This feature also provides separate billing. To allocate items to a seat enter the seat number and press the seat key prior to selling the product or scroll through the items on the display and allocate by pressing the seat key followed by the seat number then the seat key again to accept. Payment is accepted by pressing subtotal then the seat key to display and pay the balances due.

Split Item

When like items are consolidated in a transaction. It is possible to split the items for separate seat allocation.

Stock Inquire

Used to display the current stock situation for a PLU, this will display the total stock for all the registers in the system. This can be programmed to display stock for one item then return to register mode or display stock for each product pressed until clear is used to exit.

Split Payment

Use the split payment key to divide the amount of a guest check into equal segments for payment and issue bills accordingly.

Store Check 1 - 4

The check tracking system can maintain only balances (hard check) or entire transactions (soft check) in the register memory. Four different tracking files can be separately maintained. The system can allow the operator to enter the check number manually using the RECALL CHECK key or to automatically generate a check number.

Subtotal

Used to display the balance due. This can be programmed to print on request

Table 1 - 4

This is used for reference which table a check is related to, there can be numerous checks per table, depending upon, programming of the store check key. There is also the feature that checks can be recalled using the table number, if the table applies to more than one check, all checks will be displayed on-screen

Tax Exempt

The Tax Exempt can be programmed to exempt specific taxes from a sale.

FUNCTION KEY - DEFINITIONS

Tax Shift 1 - 6

These are used to change temporarily the pre-programmed tax rate of a product.

Time In/Out (Clock In/Out)

Enter the employee clock in code then press the key to record start and end work times, breaks etc. Hours are maintained by the time clock system. There are various analysis reports for labour costing to assist with management of this feature.

Tip 1 - 3

Used to enter a tip amount on a check tracking bill, the tip keys can be either a percent or amount.

Transfer Check 1 - 4

Used to transfer check monies on open checks from one employee to another. Not used for check numbers.

Valid

Use this key to initiate a single line validation (a printer with validation capability must be connected)

Tray Subtl (Ticket Issue)

This key provides excellent flexibility of receipt issuance. The sale is entered as normal in register when a receipt is required this key is pressed and a receipt for all items sold to that point is issued.

Void Item

This key is used to remove an item from a transaction. Locate the cursor on the item press the VOID key.

Waste

This is used to start and end entries of items that are wasted. A waste count is maintained for each item and the inventory is adjusted, counters and values are provided on the financial reports.

X/Time

Used for multiplication and split pricing entries in the register position.

Park Order/Serve Order

Used with the kitchen video system to control order service

Kp Routing

The system stores four periods of order printing sequences for example during the day the bar printer may print both food and drinks items whilst in the evening the bar prints drinks only and the restaurant printer issues food orders. This can be changed automatically using time periods or manually using this key.

No found PLU (Not Found PLU)

If a code is entered or scanned that does not exist it is then possible using this key to create that item

FUNCTION KEY - DEFINITIONS

New Check 1 – 4

The standard recall check key allows a check to be opened if it does not already exist. This is excellent in hospitality tracking, however for account management credit may not so readily be given. Therefore when this button is programmed accounts are not opened automatically. A warning will indicate an account does not exist if an attempt is made to open using the recall check key. The new check button is used to open new accounts. The programmability for this key is automatically picked up from the status of the Recall check key.

Price Change (Price Chg)

This allows the pre-programmed price of an item to be changed. There are optionally programmed restrictions

Split Check

This allows an item/items to be selected from an open check bill and transferred to alternative check number.

Alpha Text

Text can be entered using this function for printing on the receipt etc.. Pressing the text key switches the screen in Register Mode to the alpha keyboard

Add Balance

This is a smart card function used to add monies to the card.

Sub Balance

This is a smart card function used as the opposite of the ADD BALANCE function key used to remove monies from the current cash balance on the smart card

Add Points

This is a smart card function used to manually increase the number of points on a card

Sub Points

This is a smart card function key used to manually decrease the number of points on a card

Display Card (Disp. Card)

This is a smart card function key used to display a cardholders details. The display is definable.

Print Card

This is a smart card function key used to print a cardholders details. The print is definable.

Redeem Points

This function is used to convert points to money, either within or outside of a transaction.

Add Hot list

This is a smart card function used to mark a card as lost or stolen. The details are then placed in a hot list file, the maximum of which is set by the memory allocation. The card can be manually hot listed using program

Del Hot list

This is a smart card function used to mark a card as no longer lost or stolen. The details are then removed from a hot list file, the maximum of which is set by the memory allocation. The card can be manually Un-hot-listed by accessing this file in the program position.

Open Card (Absent)

This is a smart card function used to enter a smart card sale for a customer that is either not present or does not have the card available.

OUTSIDE OF SALE FUNCTIONS

Time Display

Press X/TIME.

DATE: SAT 08/05/2006

TIME: 12:12:05 PM

OPERATOR:1 EMPLOYEE REG:01

V1.990 FEB.14 2006

PLU : 107/107

INIT#: 0 PFAIL# : 0

Selecting Price Levels

Levels may be set by:

Function Key

Time Control

Function key selection is shown here.

Press
PRICE LVL# 1.

| |
|-----|
| P01 |
|-----|

Press
PRICE LVL# 2.

| |
|-----|
| P02 |
|-----|

Press
PRICE LVL# 5.

| |
|-----|
| P05 |
|-----|

No Sale

Press **NO SALE**

| |
|-------------|
| # / NO SALE |
|-------------|

Received on Account (Loan)

Press the appropriate received on account key, i.e. **R/A #1**.

| | |
|------------------------------------|-------------|
| EMPLOYEE 1 | |
| RECD ACCT1 | 0.00 |
| 0.00 CASH | |
| 0.00 CHEQUE | |
| 0.00 MISC TEND# | |
| 0.00 TTL | |
| CASH CHEQUE MISC TEND# DONE | |
| PO1 | ROn REG01 |

Enter the amount of cash received; press **CASH**.

Enter the amount of cheque or cheques received; press **CHEQUE**.

Enter the amount of charge or other media, press the appropriate miscellaneous tender key, i.e. **MISC TND1**.

| | |
|------------------------------------|-------------|
| RECD ACCT1 | 0.00 |
| 10.00 CASH | |
| 20.00 CHEQUE | |
| 30.00 MISC TEND# | |
| 60.00 TTL | |
| CASH CHEQUE MISC TEND# DONE | |
| PO1 | ROn REG01 |

Press **DONE** to finalize and total the amounts received.

| | |
|------------------|-----------------|
| RECD ACCT1 | 0.00 |
| 10.00 CASH | |
| 20.00 CHEQUE | |
| 30.00 MISC TEND# | |
| 60.00 TTL | |
| | TTL 0.00 |
| PO1 | ROn REG01 |

Paid Out (Pick Up)

Press the appropriate paid out key,
i.e. **P/O #1**

| | |
|------------------------------------|-------------|
| PAID OUT1 | 0.00 |
| 0.00 CASH | |
| 0.00 CHEQUE | |
| 0.00 MISC TEND# | |
| 0.00 TTL | |
| CASH CHEQUE MISC TEND# DONE | |
| PO1 | ROn REG01 |

Enter the amount of cash paid out; press **CASH**.

Enter the amount of cheque or cheques paid out; press **CHEQUE**

Enter the amount of charge or other media, press the appropriate miscellaneous tender key, i.e. **MISC TND1**.

| | |
|------------------------------------|-------------|
| PAID OUT1 | 0.00 |
| -10.00 CASH | |
| -20.00 CHEQUE | |
| -30.00 MISC TEND# | |
| -60.00 TTL | |
| CASH CHEQUE MISC TEND# DONE | |
| PO1 | ROn REG01 |

Press **DONE** to finalize and total the amounts paid out.

| | |
|-------------------|-----------------|
| PAID OUT1 | 0.00 |
| -10.00 CASH | |
| -20.00 CHEQUE | |
| -30.00 MISC TEND# | |
| -60.00 TTL | |
| | TTL 0.00 |
| PO1 | ROn REG01 |

ITEM REGISTRATIONS

Open Keyboard Items

Enter the amount of the item.

NOTE: To prevent operator confusion, TAXES and TOTAL information does not appear until the first item is registered. Or press CLEAR to clear the display of any previous transaction information.

Open PLU/Item Entries Keyboard
PLU Press **PLU #1**.

Press **PLU #1**.

| | | |
|-------------------|------|-----------------|
| EMPLOYEE 1 | | |
| P01 | R0n | 123 |
| EMPLOYEE 1 | | |
| 1 | PLU1 | 1.23 |
| | | |
| | | TTL 1.23 |
| P01 | R0n | REG01 |
| EMPLOYEE 1 | | |
| 1 | PLU1 | 1.23 |
| | | |
| | | TTL 1.23 |
| P01 | R0n | REG01 |

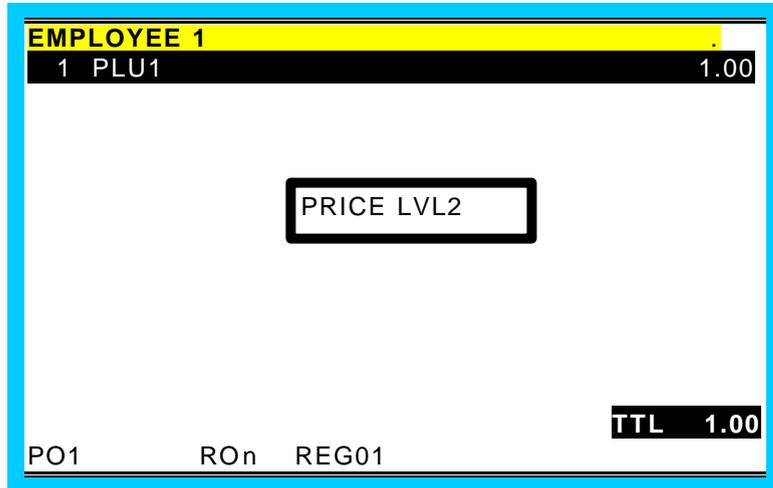
PRICE LEVEL SHIFT

The current price level can be set by an X mode option, by price level key, or automatically by the time of day or day of week. Price levels can be locked into a specific level (stay down) or they can return to a default level after being shifted to another level for a single registration (pop up). When price level keys are used, press the appropriate price shift key prior to entering the PLU.

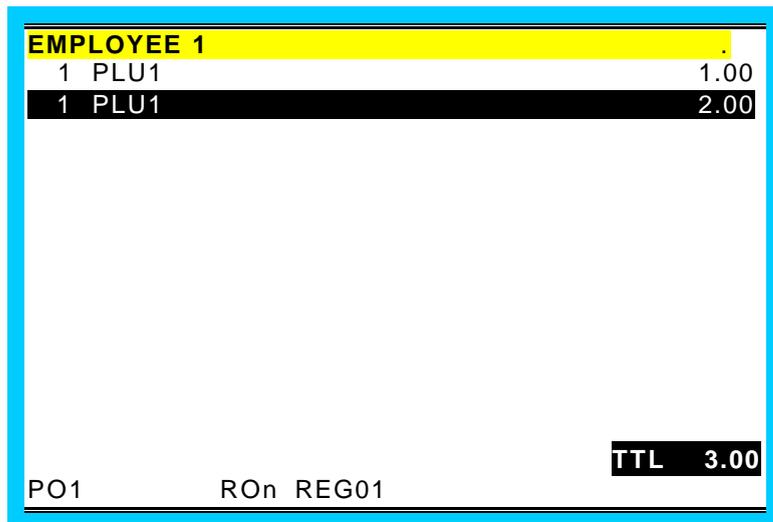
In this example, price levels are set to pop up after each item and the default level is price level 1. PLU #1 is preset at 1.00 for price level 1 and at 2.00 for price level 2.

Press PLU#1.

Press the **PRICE LVL#2** key.



Press PLU#1.



SCALE ITEMS (Scale Feature Not Available In All Countries)

It is possible to enter a manual weight, for an item.

Scale Program Notes:

See "P-Mode Programming-PLU Status Group" in the *Program Manual*. The following options affect each PLU linked to a PLU status group.

- ⇒ IS PLU SCALEABLE? If yes, the PLU may be registered only by multiplying a weight by the PLU.
- ⇒ AUTO SCALE ON THIS PLU? If yes, the weight on the scale will be automatically multiplied when the PLU is registered.
- ⇒ AUTO TARE# (0-20) If a tare is selected here, the preprogrammed tare weight will be subtracted from the scale weight when the PLU is registered.

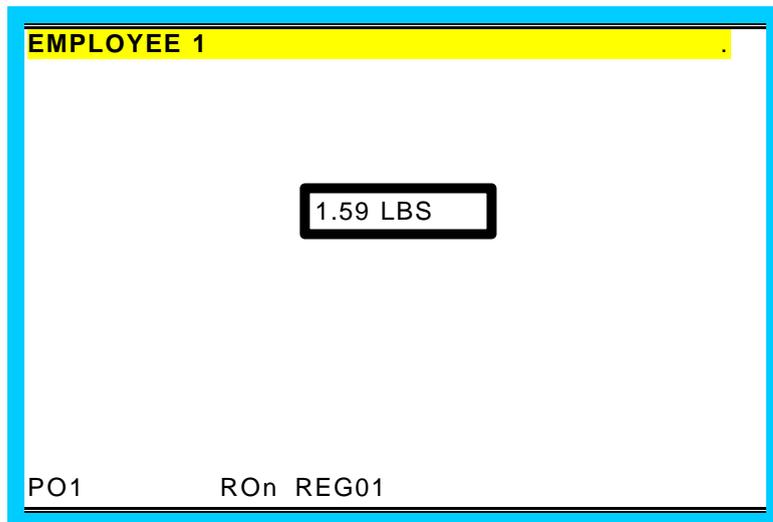
See "P-Mode Programming-Function Key" in the *Program Manual* to set the Scale Key attributes:

- ⇒ MANAGER REQUIRED?
- ⇒ ALLOW MANUAL ENTRY OF WEIGHT?
- ⇒ INHIBIT TARE WEIGHT ENTRY?
- ⇒ TARE ENTRY IN X ONLY?
- ⇒ TARE ENTRY IS COMPULSORY?
- ⇒ WEIGHT SYMBOL : Y=kg/N=lb

Manual Weight Entry

Enter the weight using the decimal key

Press the **SCALE** key to display the weight.



Register the open or preset PLU.



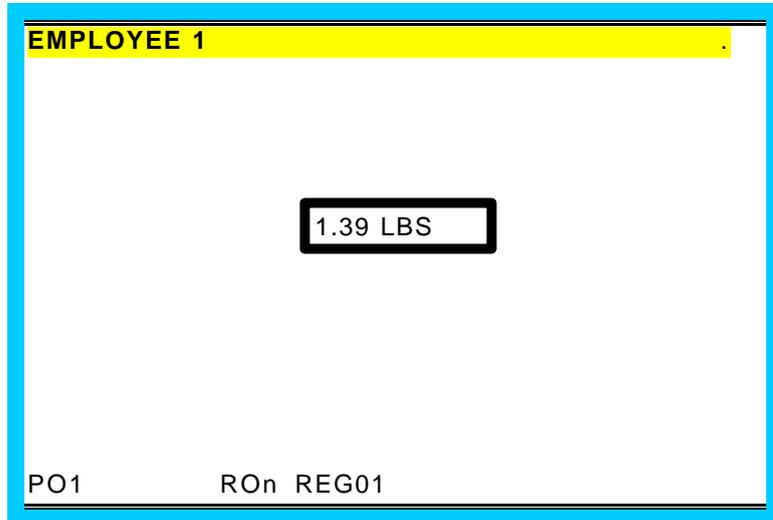
Auto Tare Weight

This feature is not available in all countries please check with your system provider

In this example, the tare weight of 0.10 lbs. is automatically subtracted when the ICE CREAM PLU is registered.

Place the item on the scale.

Press the **SCALE** key to display the weight.

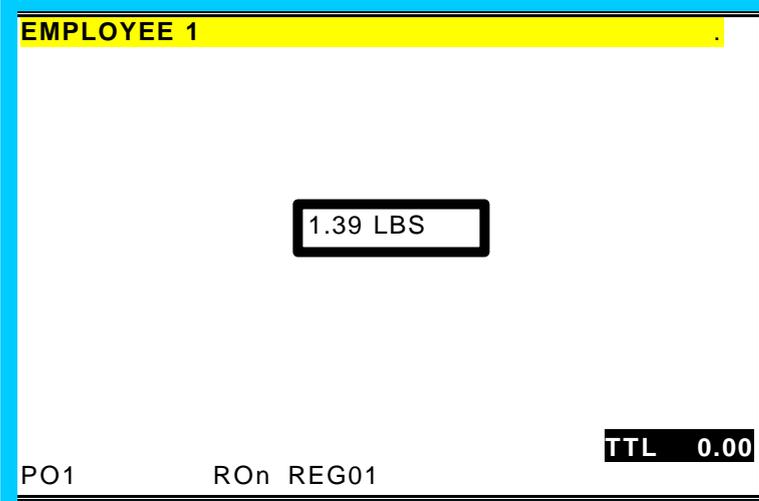


Register the open or preset PLU.



Manual Tare Weight Entry

Place the item on the scale.

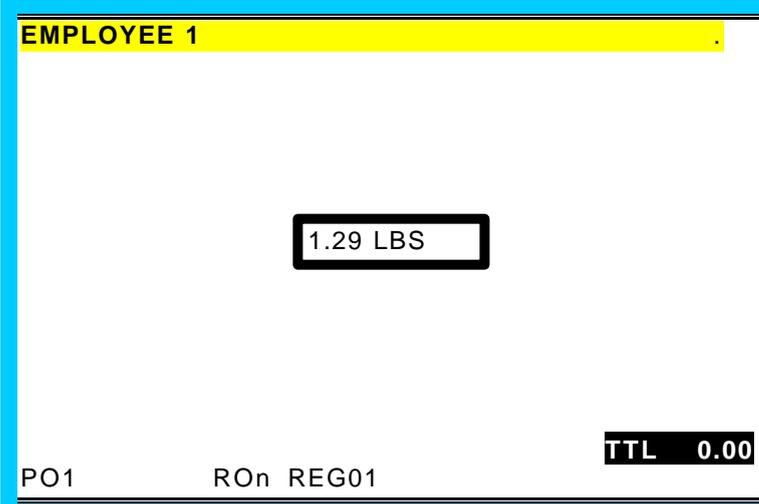


EMPLOYEE 1 .

1.39 LBS

PO1 ROn REG01 **TTL 0.00**

Enter the tare # and press the **SCALE** key to display the weight less the tare.

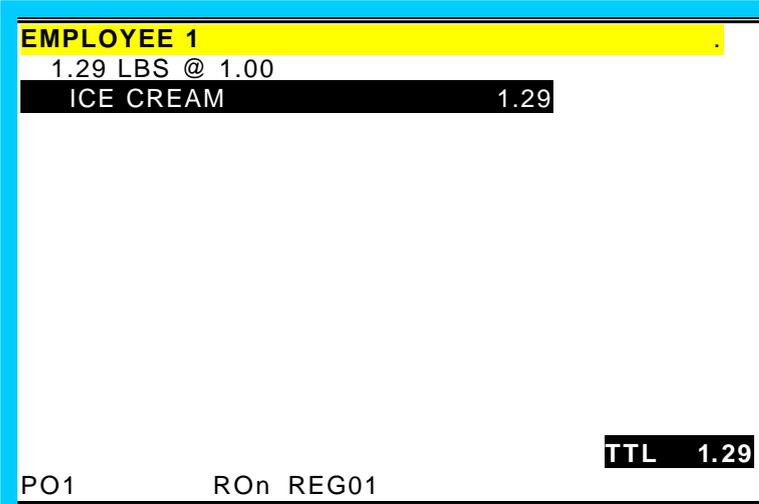


EMPLOYEE 1 .

1.29 LBS

PO1 ROn REG01 **TTL 0.00**

Register the open or preset PLU.



EMPLOYEE 1 .

1.29 LBS @ 1.00

ICE CREAM 1.29

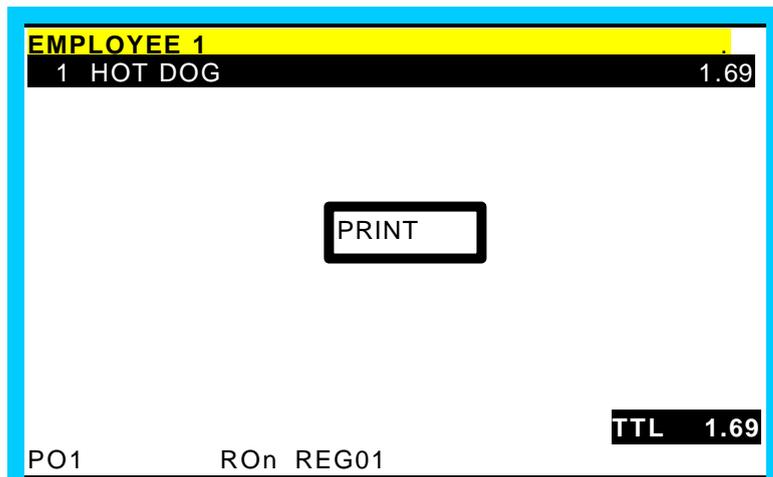
PO1 ROn REG01 **TTL 1.29**

PRINT (GRILL) KEY

The PRINT key allows the operator to send items to the kitchen printer. Use the PRINT key (or label the key GRILL) to send items that wouldn't normally go to a kitchen printer or send items that require special attention. All printer output made using the PRINT key is in addition to regular output.

To use the PRINT key feature, press the PRINT key before the first item and immediately after the last item you want to be printed for special attention. In this example, a BLT sandwich has been ordered without Mayo.

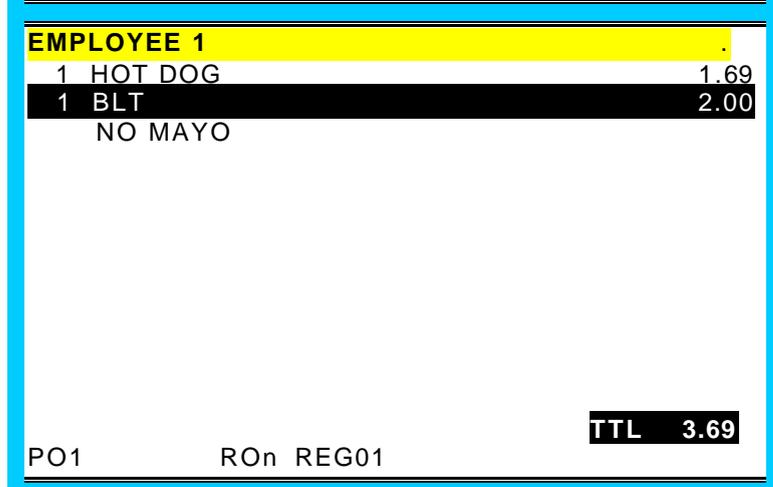
Press **PRINT**.



Enter the item and condiments or instructions.



Press the **PRINT** key again to send the item & instructions to the kitchen printer group identified in the PLUs status group at "K-GRILL GROUP #".



Auto Grill Item

Some items may be programmed as "AUTO GRILL" so they will always be sent to the designated grill printer. The advantage of using auto grill is the item is sent to the printer immediately when the next item is registered, or when the PRINT key is pressed. This allows for speedy service in fast food environments.

Enter the auto grill item and condiments or instructions.

| EMPLOYEE 1 | |
|------------|-----------|
| 1 HOT DOG | 1.69 |
| 1 BLT | 2.00 |
| NO MAYO | |
| TTL 3.69 | |
| PO1 | ROn REG01 |

Enter the next item or press the **PRINT** key to send the item and instructions to the kitchen printer group identified in the PLUs status group at "K-GRILL GROUP #".

| EMPLOYEE 1 | |
|------------|-----------|
| 1 HOT DOG | 1.69 |
| 1 BLT | 2.00 |
| NO MAYO | |
| 1 COKE | 0.75 |
| TTL 4.44 | |
| PO1 | ROn REG01 |

PRICE INQUIRY

Use the PRICE INQ key to check the price of an item without registering it.

Press **PRICE INQ**.

Enter number the PLU number,
press the **PLU** key.

EMPLOYEE 1

| | | | |
|-----------|---|------|------|
| PRICE INQ | | | |
| PLU # | 1 | | |
| PLU1 | | 1.00 | 1.00 |

PO1 ROn REG01

Press the **PLU** key again if you
wish to register the item.

EMPLOYEE 1

| | | | |
|--------|--|--|------|
| 1 PLU1 | | | 1.00 |
|--------|--|--|------|

TTL 1.00

PO1 ROn REG01

TAX SHIFT AND TAX EXEMPTION

Note: Display (Yes or No) of Taxable Item indicators is controlled by an option flag. See "Tax Options" in the *Program Manual*.

In the following examples:
 Tax 1 is 5%, tax 2 is 10%
 PLU #11 is nontaxable
 PLU #12 is taxable by tax 1
 PLU #13 is taxable by tax 2
 PLU #14 is taxable by tax 1 & 2

Exempting Tax from a Taxable Item

To except tax 1, press TAX SHIFT1; to except tax 2, press TAX SHIFT2; to except multiple taxes, press each of the appropriate tax shift keys.

Press **PLU#12**.

| | | |
|-------------------|-----------|------------------|
| EMPLOYEE 1 | | . |
| 1 | PLU12 | 12.00 |
| | | |
| | | TTL 12.60 |
| PO1 | ROn REG01 | |

Press **TAX SHIFT1**.

| | | |
|-------------------|-----------|------------------|
| EMPLOYEE 1 | | . |
| 1 | PLU12 | 12.00 |
| | | |
| TAX SHIFT1 | | |
| | | TTL 12.00 |
| PO1 | ROn REG01 | |

Press **PLU#12**.

| | | |
|-------------------|-----------|------------------|
| EMPLOYEE 1 | | . |
| 1 | PLU12 | 12.00 |
| 1 | PLU12 | 12.00 |
| | | |
| | | TTL 24.60 |
| PO1 | ROn REG01 | |

Adding Tax to a Non-Taxable Item

To charge tax 1, press TAX SHIFT1; to charge tax 2, press TAX SHIFT2; to charge multiple taxes, press each of the appropriate tax shift keys,

Press **PLU#11**.

Press **TAX SHIFT1**.

Press **PLU#11**.

| EMPLOYEE 1 | | |
|------------|-----------|------------------|
| 1 | PLU11 | 11.00 |
| 1 | PLU11 | 11.00 |
| | | TTL 22.55 |
| PO1 | ROn REG01 | |

Exempting Tax on an Entire Sale

Taxes can be exempt from an entire sale by using a pre-programmed TAX EXEMPT key or by pressing the appropriate tax shift key.

Tax Exception With TAX EXEMPT Key

In this example the TAX EXEMPT key has been programmed to remove all taxes.

Press **PLU#12**.

Press **PLU#12**.

Press **SBTL**.

The image displays two sequential screenshots of a POS terminal screen, enclosed in a blue border. The top screenshot shows a sale for 'EMPLOYEE 1' with 2 units of 'PLU12' priced at 24.00. The total amount is 25.20. The bottom screenshot shows the same sale, but with a 'SUBTOTAL' button highlighted in the center of the screen, indicating that taxes have been exempted. The total amount remains 25.20. The screen also displays 'PO1' and 'ROn REG01' at the bottom.

Exempting Tax on an Entire Sale cont.

Press **TAX EXEMPT.**

| | |
|-------------------|-----------|
| EMPLOYEE 1 | |
| 2 PLU12 x1 | 24.00 |
| SUBTOTAL | |
| PO1 | ROn REG01 |
| TTL 24.00 | |

Press **CASH.**

| | |
|----------------------|-----------|
| EMPLOYEE 1 | |
| 2 PLU12 x1 | 24.00 |
| TTL 24.00 CASH 24.00 | |
| PO1 | ROn REG01 |

% KEY OPERATIONS

The % (percentage) key is programmable and may be set up to handle a variety of discounts, surcharges or coupons. Up to 10 keys are available, each can:

Apply to a Sale or an Item

Accept an amount entry or calculate a percentage

Be positive (surcharge) or negative (discount)

Be open or preset (preset may be price or percentage, depending upon other setup)

Calculate taxes before or after the discount is applied

Allow the "do it" subtotal discount function

Enforce validation after the % key function

If the % key is preset at a set percentage, allow override of the percentage, or to allow override of the percentage in 'X' mode only

If the % key is an item discount/surcharge function, net the item total or not

If the % key is a subtotal amount function (vendor coupon), allow multiple coupons without pressing subtotal or allow only one coupon

Preset Percentage Discount ON TOTAL

%2 key is programmed as a preset (10%) discount on the entire sale.

Press **PLU#2**.

Press **PLU#3**.

| EMPLOYEE 1 | | |
|------------|-----------|-----------------|
| 1 | PLU2 | 2.00 |
| 1 | PLU3 | 3.00 |
| | | |
| | | TTL 5.00 |
| PO1 | ROn REG01 | |

Press **SBTL**

Press **%2**.

| EMPLOYEE 1 | | |
|------------|-----------|-----------------|
| 1 | PLU2 | 2.00 |
| 1 | PLU3 | 3.00 |
| | % 2 | -0.50 |
| | | |
| | | TTL 4.50 |
| PO1 | ROn REG01 | |

Press **CASH**.

| EMPLOYEE 1 | | |
|------------|-----------|-----------|
| 1 | PLU2 | 2.00 |
| 1 | PLU3 | 3.00 |
| | % 2 | -0.50 |
| | | |
| | | |
| TTL | 4.50 | CASH 4.50 |
| PO1 | ROn REG01 | |

"Do It" Discount

%4 key is programmed as a "Do It" entire sale.

Press **PLU#2**.

Press **PLU#3**.

| EMPLOYEE 1 | | |
|-------------------|-----------|-----------------|
| 1 | PLU2 | 2.00 |
| 1 | PLU3 | 3.00 |
| | | TTL 5.00 |
| PO1 | ROn REG01 | |

Press **SBTL**

Enter the amount of the tender
(5.25 in this example), press **%4**.

| EMPLOYEE 1 | | |
|-------------------|-----------|-----------------|
| 1 | PLU2 | 2.00 |
| 1 | PLU3 | 3.00 |
| | % 4 | -5.00 |
| | | TTL 0.00 |
| PO1 | ROn REG01 | |

Press **CASH**.

| EMPLOYEE 1 | | |
|-------------------|-----------|-----------|
| 1 | PLU2 | 2.00 |
| 1 | PLU3 | 3.00 |
| | % 4 | -5.00 |
| TTL | 0.00 | CASH 0.00 |
| PO1 | ROn REG01 | |

Seat # Discount

This pertains to soft check operations only. A subtotal discount can be given to only a specific seat number. The %5 key is programmed as a preset (10%) discount on the entire sale, taxable by tax 1 at 6%.

Press **SBTL**.

Enter **2** (for seat # 2), press the **%5** key.

| EMPLOYEE 1 | | | |
|-------------------|------------|--------|------------------|
| CHK# | 100/TBL# | 0/GST# | 0/EMPLOYEE1 |
| 1 | STEAK S1 | 8.00 | |
| 1 | STEAK S2 | 8.00 | |
| 1 | WALLEYE S3 | | 9.00 |
| | BROILED | | |
| 1 | COKE S2 | 1.50 | |
| | % 5 | | -0.95 |
| | | | TTL 25.55 |
| PO1 | ROn REG01 | | |

Item Discounts

Open Percentage Discount (Or Overriding a Preset Percentage)

The %1 key is programmed as an open percentage discount on an item.

Press **PLU#2**.

Press **PLU#3**.

| EMPLOYEE 1 | | |
|-------------------|-----------|-----------------|
| 1 | PLU2 | 2.00 |
| 1 | PLU3 | 3.00 |
| | | TTL 5.00 |
| PO1 | ROn REG01 | |

Enter **1 5 . 5** (15.5%), press the **%1** key.

| EMPLOYEE 1 | | |
|-------------------|-----------|-----------------|
| 1 | PLU2 | 2.00 |
| 1 | PLU3 | 3.00 |
| | % 1 | -0.47 |
| | | TTL 4.53 |
| PO1 | ROn REG01 | |

Preset Percentage Discount

The %2 key is programmed as a preset (10%) discount on an item.

Press **PLU#2**.

Press **PLU#3**.

| EMPLOYEE 1 | | |
|-------------------|-----------|-----------------|
| 1 | PLU2 | 2.00 |
| 1 | PLU3 | 3.00 |
| | | |
| | | TTL 5.00 |
| PO1 | ROn REG01 | |

Press the **%2** key.

| EMPLOYEE 1 | | |
|-------------------|-----------|-----------------|
| 1 | PLU2 | 2.00 |
| 1 | PLU3 | 3.00 |
| | % 2 | -0.30 |
| | | |
| | | TTL 4.70 |
| PO1 | ROn REG01 | |

Discount on Selected Item

The %3 key is programmed as a preset (10%) discount on an item.

Press **PLU#2**.

Press **PLU#3**.

| EMPLOYEE 1 | |
|------------|-----------|
| 1 PLU2 | 2.00 |
| 1 PLU3 | 3.00 |
| TTL 5.00 | |
| PO1 | ROn REG01 |

Select the item on the screen.

| EMPLOYEE 1 | |
|------------|-----------|
| 1 PLU2 | 2.00 |
| 1 PLU3 | 3.00 |
| TTL 5.00 | |
| PO1 | ROn REG01 |

Press the **%3** key.

| EMPLOYEE 1 | |
|------------|-----------|
| 1 PLU2 | 2.00 |
| 1 PLU3 | 3.00 |
| % 3 | -0.20 |
| TTL 4.80 | |
| PO1 | ROn REG01 |

Open % Key Surcharge (Or Overriding a Preset Percentage)

The %1 key is programmed as an open percentage surcharge on an item.

Press **PLU#2**.

Press **PLU#3**.

| EMPLOYEE 1 | | |
|-------------------|-----------|-----------------|
| 1 | PLU2 | 2.00 |
| 1 | PLU3 | 3.00 |
| | | |
| | | TTL 5.00 |
| PO1 | ROn REG01 | |

Enter **1 5** (15%), press the **%1** key.

| EMPLOYEE 1 | | |
|-------------------|-----------|-----------------|
| 1 | PLU2 | 2.00 |
| 1 | PLU3 | 3.00 |
| | % 1 | 0.45 |
| | | |
| | | TTL 5.45 |
| PO1 | ROn REG01 | |



GUEST CHECK OPERATIONS

GUEST CHECK OPERATIONS

Overview

The *SAM4S 2000* can employ a manual previous balance, hard check, or soft check system.

If manual previous balance is selected, the check balance is not saved in memory and is input manually by the operator (use the manual previous balance key).

If a hard check system is selected, only the previous balance is maintained in memory.

If a soft check system is selected, the check detail is kept in memory until the check is paid. (After a check is paid, check detail is available only through the PAID RECALL function, if it is implemented, or the closed check file, if it is implemented.)

For hard or soft check operations, the following tracking options are available:

1. Tracking by manually entering the check number. (The number of digits in the check number may be set from 0-10, with zero meaning no fixed length.) Table number entry may be required.
2. Tracking by automatically assigning a check number. Starting check numbers can be set for each register in the system.
3. Tracking by Table Number, where a check number is also assigned. Multiple checks may be assigned at the same table.

In cases 1 & 3 above both a check # and a table # are connected to a balance. The balance can be recalled either by the check number, or by the table number. (If there are multiple checks at the same table, an attempt to recall by table number will result in a screen listing the open checks at the table. The operator may then select one of the checks to open.)

Multiple Tracking Files

The SAM4S 2000 allows up to 4 separate tracking files. This allows you to set up different files for guest check/table tracking, phone order tracking, drive thru tracking for multiple windows, or whatever your application requires. The number of tracking files and the total number of checks is defined in memory allocation. The method of tracking you select (hard/soft) applies to all tracking files.

Because there are 4 possible tracking files, there are 4 different function keys for each of the following functions:

- RECALL CHECK (1-4)
- STORE CHECK (1-4)
- TABLE (1-4)
- LIST CHECK (1-4)

Note that the tracking file number (1-4) is displayed on the screen in situations when checks are listed (i.e. checks with held items, multiple checks on the same table, the List Check screen and the Transfer Check screen).

| EMPLOYEE 1 | | | | | |
|------------|----|----|---------------|------|--|
| T (1) | C# | G# | | | |
| 6 | 10 | 2 | EMPLOYEE 1201 | 5.00 | |
| 6 | 11 | 2 | EMPLOYEE 1230 | 9.00 | |

Tracking File # is indicated

PO1 ROn REG01

Of Guests

Entry is optional and is controlled by system flag. May be required on all transactions or only on tracking transactions.

MANUAL PREVIOUS BALANCE

NOTE: Neither the new balance or transaction items are stored in memory and neither can be recalled when using manual previous balance posting.

Although not commonly used, the *SAM4S 2000* has the capability of manual previous balance operations. Manual previous balance means that the balance amount is entered through the numeric keypad. New items entered are added to the previous balance and the new balance is computed when the transaction is finalized.

Function Key Notes:

Use the P/BAL key (function key code #148) to enter the previous balance amount.

This not stored in memory and is allowed only when the system does not employ any tracking operations (STORE/RECALL 1-4 are not used).

Any of the four STORE 1-4 keys may be used to service the transaction.

Opening a Check

Enter zero, press **P/BAL**.

| | | |
|-------------------|-----------|-----------------|
| EMPLOYEE 1 | | . |
| P/BAL | | 0.00 |
| | | TTL 0.00 |
| PO1 | ROn REG01 | |

Enter items.

| | | |
|-------------------|-----------|-----------------|
| EMPLOYEE 1 | | . |
| P/BAL | | 0.00 |
| 1 PLU2 | | 2.00 |
| 1 PLU3 | | 3.00 |
| | | TTL 5.00 |
| PO1 | ROn REG01 | |

Press any one of the four store check functions, i.e. **STORE #1**.

| | | |
|-------------------|-----------|-----------------|
| EMPLOYEE 1 | | . |
| P/BAL | | 0.00 |
| 1 PLU2 | | 2.00 |
| 1 PLU3 | | 3.00 |
| SERVED | | |
| | | TTL 5.00 |
| PO1 | ROn REG01 | |

Adding to a Check

Enter amount, press **P/BAL**.

| | | |
|-------------------|-----|-----------------|
| EMPLOYEE 1 | | . |
| P/BAL | | 5.30 |
| | | |
| | | TTL 5.30 |
| PO1 | ROn | REG01 |

Enter items.

| | | |
|-------------------|-----|------------------|
| EMPLOYEE 1 | | . |
| P/BAL | | 5.30 |
| 1 PLU4 | | 4.00 |
| 1 PLU5 | | 5.00 |
| | | |
| | | TTL 14.30 |
| PO1 | ROn | REG01 |

Press **STORE #1**.

| | | |
|-------------------|-----|------------------|
| EMPLOYEE 1 | | . |
| P/BAL | | 5.30 |
| 1 PLU4 | | 4.00 |
| 1 PLU5 | | 5.00 |
| | | |
| SERVED | | |
| | | |
| | | TTL 14.30 |
| PO1 | ROn | REG01 |

Paying a Check

Enter amount, press **P/BAL**.

| | | |
|-------------------|-----------|------------------|
| EMPLOYEE 1 | | . |
| P/BAL | | 14.84 |
| | | TTL 14.84 |
| PO1 | ROn REG01 | |

Optional:

Press **SBTL**.

| | | |
|-------------------|-----------|------------------|
| EMPLOYEE 1 | | . |
| P/BAL | | 14.84 |
| SUBTOTAL | | |
| | | TTL 14.84 |
| PO1 | ROn REG01 | |

Optional:

Enter amount and press one of the tip function keys, i.e. **TIP1**.

| | | |
|-------------------|-----------|------------------|
| EMPLOYEE 1 | | . |
| P/BAL | | 14.84 |
| TIP1 | | 1.00 |
| | | TTL 15.84 |
| PO1 | ROn REG01 | |

Paying a Check cont.

Press **CASH**, or

Enter amount and press **CASH**,
or

Press **CHEQUE** or

Enter amount and press **CHECK**,
or

Press one of the miscellaneous
tender keys, i.e. **MISC TEND1**, or

Enter amount and press
MISC TEND1.

| | | |
|-------------------|-------|--------------------|
| EMPLOYEE 1 | | . |
| P/BAL | | 14.84 |
| | | |
| TTL | 14.84 | CASH 20.00 |
| PO1 | ROn | REG01 |
| | | CHANGE 5.16 |

Note: If tender is less than balance, press **STORE #1** to finalize.

HARD CHECK POSTING

With "hard check" posting, only current balances are stored in memory.

Procedures and options relating to *beginning*, *adding to* and *paying* a check are the same on "hard" and "soft" check posting, except it is necessary to print an update to the check at each posting. Note that when a hard check is recalled, the previous balance is displayed. (Where in soft check posting the previously registered items are recalled.)

Recalling a Hard Check

Depending on the method used

Enter check number, press
CHECK #, or

Enter table number,

press TABLE #.

Note that the previous balance is
displayed.

| EMPLOYEE 1 | | | |
|------------|-----|-------|----------|
| C1 | /T | 6/G | 2 |
| P/BAL | | | 0.00 |
| | | | TTL 0.00 |
| PO1 | ROn | REG01 | |

SOFT CHECK POSTING

It is not necessary to print the check at each posting. The PRINT CHECK key will print the order at the designated printer. The PRINT CHECK key can be programmed to automatically service the transaction.

Beginning a Check

Depending upon how programmed:
Enter check number, press one of the Recall Check functions, i.e. **RECALL #1**, or

Press **RECALL #1** to automatically assign a check number, or

Enter the table # and press the appropriate Table # function, i.e. **TABLE 1**. (Note: If the recall function is set as "assigned by register", then a check number will be assigned automatically when the table is input.)

| | | | |
|-------------------|-----------|-----|-----------------|
| EMPLOYEE 1 | | | |
| C1 | /T | 6/G | 2 |
| P/BAL | | | 0.00 |
| | | | TTL 0.00 |
| PO1 | ROn REG01 | | |

Optional:

Enter table number, press **TABLE 1**.

| | | | |
|-------------------|-----------|-----|-----------------|
| EMPLOYEE 1 | | | |
| C1 | /T | 6/G | 2 |
| P/BAL | | | 0.00 |
| | | | TTL 0.00 |
| PO1 | ROn REG01 | | |

Beginning a Check cont.

Optional:

Enter number of guests, press
GUEST #.

| EMPLOYEE 1 | | | |
|------------|-----------|-----|-----------------|
| 001 | | | |
| C1 | /T | 6/G | 2 |
| P/BAL | | | 0.00 |
| | | | TTL 0.00 |
| PO1 | ROn REG01 | | |

Enter items.

| EMPLOYEE 1 | | | |
|------------|-----------|-----|-----------------|
| C1 | /T | 6/G | 2 |
| P/BAL | | | 0.00 |
| 1 PLU4 | | | 4.00 |
| 1 PLU5 | | | 5.00 |
| | | | TTL 9.00 |
| PO1 | ROn REG01 | | |

Press the appropriate Store

Check function, i.e.
STORE #1.

| EMPLOYEE 1 | | | |
|---------------|-----------|-----|-----------------|
| C1 | /T | 6/G | 2 |
| P/BAL | | | 0.00 |
| 1 PLU4 | | | 4.00 |
| 1 PLU5 | | | 5.00 |
| | | | TTL 9.00 |
| SERVED | | | |
| PO1 | ROn REG01 | | |

Adding to a Check

Check Method:

Enter the check number, press the appropriate recall check function, i.e. **RECALL #1**, or
Table Method:

Enter the table number, press the appropriate Table # function, i.e. **TABLE 1**.

If Multiple Check are open for the Table the checks will be listed:

Press the - or = keys to select the check you wish to open.

Press **ENTER**.

| EMPLOYEE 1 | | | |
|-------------------|-----------|-----|-----------------|
| C1 | /T | 6/G | 2 |
| P/BAL | | | 0.00 |
| 1 | PLU4 | | 4.00 |
| 1 | PLU5 | | 5.00 |
| | | | TTL 9.00 |
| PO1 | ROn REG01 | | |

| EMPLOYEE 1 | | | |
|-------------------|-----------|---|--------------------|
| PAYMENT | | | |
| 6 | 10 | 2 | EMPLOYEE 1201 5.00 |
| 2 | 11 | 2 | EMPLOYEE 1205 9.00 |
| | | | TTL 9.00 |
| PO1 | ROn REG01 | | |

| EMPLOYEE 1 | | | |
|-------------------|-----------|-----|-----------------|
| C1 | /T | 6/G | 2 |
| P/BAL | | | 9.00 |
| | | | TTL 9.00 |
| PO1 | ROn REG01 | | |

Adding to a Check cont.

Enter items.

| EMPLOYEE 1 | | | |
|-------------------|-----------|-----|------------------|
| C1 | /T | 6/G | 2 |
| P/BAL | | | 9.00 |
| 1 PLU2 | | | 2.00 |
| 1 PLU3 | | | 3.00 |
| | | | TTL 14.00 |
| PO1 | ROn REG01 | | |

Press the appropriate Store
Check function, i.e.
STORE #1.

| EMPLOYEE 1 | | | |
|-------------------|-----------|-----|------------------|
| C1 | /T | 6/G | 2 |
| P/BAL | | | 9.00 |
| 1 PLU2 | | | 2.00 |
| 1 PLU3 | | | 3.00 |
| | | | TTL 14.00 |
| SERVED | | | |
| PO1 | ROn REG01 | | |

Paying a Check

Check Method:

Enter the check number, press the appropriate recall check function, i.e. **RECALL #1**, or

| EMPLOYEE 1 | | | |
|------------|----|-----|------------------|
| C1 | /T | 6/G | 2 |
| P/BAL | | | 14.00 |
| PO1 | | | TTL 14.00 |
| ROn REG01 | | | |

Table Method:

Enter the appropriate Table # function, i.e. **TABLE 1**.

| EMPLOYEE 1 | | | |
|------------|----|-----|------------------|
| C1 | /T | 6/G | 2 |
| P/BAL | | | 9.00 |
| PO1 | | | TTL 14.00 |
| ROn REG01 | | | |

Paying a Check cont.

If Multiple Check are open for the Table the checks will be listed:

Press the - or ^ keys to select the check you wish to open.

| EMPLOYEE 1 | | | | |
|-------------------------------------|----|----|---------------|------------------|
| 6 | 10 | 2 | EMPLOYEE 1201 | 5.00 |
| 2 | 11 | 2 | EMPLOYEE 1230 | 14.00 |
| PO1 RO n REG01 | | | | |
| EMPLOYEE 1 | | | | |
| C1 | | /T | 6/G | 2 |
| P/BAL | | | | 14.00 |
| | | | | TTL 14.00 |
| PO1 RO n REG01 | | | | |
| EMPLOYEE 1 | | | | |
| C1 | | /T | 6/G | 2 |
| P/BAL | | | | 14.00 |
| SUBTOTAL | | | | |
| | | | | TTL 14.00 |
| PO1 RO n REG01 | | | | |
| EMPLOYEE 1 | | | | |
| C1 | | /T | 6/G | 2 |
| P/BAL | | | | 14.00 |
| TTL 14.00 | | | | CASH 14.00 |
| PO1 RO n REG01 | | | | |

Press **ENTER**.

Optional:

Press **SBTL**.

Press **CASH**, or

Enter amount and press **CASH**.

or,

Paying a Check cont.

Press **CHECK**, or

Enter amount and press **CHECK**.

| EMPLOYEE 1 | | | |
|------------|-----|-------------|---------------------|
| C1 | /T | 6/G | 2 |
| P/BAL | | | 14.00 |
| TTL 14.00 | | CHECK 10.00 | AMT DUE 4.00 |
| PO1 | ROn | REG01 | |

or,

Optional:

Enter amount and press one of the TIP function keys, i.e. **TIP1**.

| EMPLOYEE 1 | | | |
|------------|-----|-------|-------|
| C1 | /T | 6/G | 2 |
| P/BAL | | | 14.00 |
| TIP1 | | 2.00 | |
| TTL 14.00 | | | |
| PO1 | ROn | REG01 | |

Press one of the miscellaneous tender keys, i.e. **MISC TEND1**, or

Enter amount and press one of the miscellaneous tender keys, i.e. **MISC TEND1**.

| EMPLOYEE 1 | | | |
|------------|-----|------------|-------|
| C1 | /T | 6/G | 2 |
| P/BAL | | | 14.00 |
| TIP1 | | | 2.00 |
| TTL 16.00 | | MISC 16.00 | |
| PO1 | ROn | REG01 | |

Note: If tender is less than balance, press STORE to finalize.

SEAT # ASSIGNMENT

The seat # system may be employed in a soft check system. Its' purposes are:

To separate orders by individuals so that orders are identified by individual on kitchen requisitions

To facilitate separate payments.

Seat # entry can be enforced, or if optional seat #'s can be applied to items previously entered.

Enforced Seat # Entry

When seat # is enforced, it is enforced for each main item.

Seat # is not required for condiments.

Items are displayed as they are entered.

The seat number is displayed to the right of each main item.

Open a check.
If you attempt to enter an item without a seat number entry, the "ENTER SEAT#" prompt displays.

The screenshot shows a POS interface with a yellow header bar containing 'EMPLOYEE 1'. Below the header, the text 'C1 /T 6/G 2' is displayed. In the center of the screen, a black-bordered box contains the text 'ENTER SEAT #'. At the bottom right, a black box displays 'TTL 0.00'. At the bottom left, the text 'PO1 ROn REG01' is visible.

Enter seat # (up to 2 digits). Note that the seat number for the subsequent item displays.

The screenshot shows the same POS interface as above, but the black-bordered box in the center now contains the text 'SEAT #1'. The rest of the interface, including the header, item code, total, and footer, remains the same.

Enforced Seat # Entry cont.

Enter main item and condiments.

| EMPLOYEE 1 | | | |
|------------|-----------|-----|------------------|
| C1 | /T | 6/G | 2 |
| 1 | STEAK S1 | | 10.00 |
| | | | TTL 10.00 |
| PO1 | ROn REG01 | | |

Enter the seat number for the next item, press the **SEAT #** key.

| EMPLOYEE 1 | | | |
|------------|-----------|-----|------------------|
| C1 | /T | 6/G | 2 |
| 1 | STEAK S1 | | 10.00 |
| | | | TTL 10.00 |
| PO1 | ROn REG01 | | |

Enter the next item and its' condiments.

| EMPLOYEE 1 | | | |
|------------|------------|-----|------------------|
| C1 | /T | 6/G | 2 |
| 1 | STEAK S1 | | 10.00 |
| 1 | SEAFOOD S2 | | 10.00 |
| | | | TTL 20.00 |
| PO1 | ROn REG01 | | |

Changing The Seat # On A Previously Entered Item

Move cursor to the item you wish to change

| | | | |
|-------------------|------------|-------|------------------|
| EMPLOYEE 1 | | | |
| C1 | /T | 6/G | 2 |
| 1 | STEAK S1 | 10.00 | |
| 1 | SEAFOOD S2 | | 10.00 |
| | | | TTL 20.00 |
| PO1 | ROn REG01 | | |

Press **SEAT #**.

| | | | |
|---|------------|-------|------------------|
| EMPLOYEE 1 | | | |
| C1 | /T | 6/G | 2 |
| 1 | STEAK S1 | 10.00 | |
| 1 | SEAFOOD S2 | | 10.00 |
| <input type="text" value="ENTER SEAT #"/> | | | |
| | | | TTL 20.00 |
| PO1 | ROn REG01 | | |

Enter a new number, press **SEAT #**.

| | | | |
|-------------------|------------|-------|------------------|
| EMPLOYEE 1 | | | |
| C1 | /T | 6/G | 2 |
| 1 | STEAK S3 | 10.00 | |
| 1 | SEAFOOD S2 | | 10.00 |
| | | | TTL 20.00 |
| PO1 | ROn REG01 | | |

Optional Seat # Entry

When seat # is not compulsory, press the - or ^ keys to select a main item (not a condiment). Press **SEAT #**, then enter a seat number for that item.

Enter items normally without seat #. Note that the default seat number is seat #1.

| EMPLOYEE 1 | | | | |
|------------|------------|-------|------|------------------|
| C1 | /T | 6/G | 2 | |
| 2 | STEAK S1 | | | 16.00 |
| 1 | WALLEYE S1 | | 9.00 | |
| | BROILED | | | |
| 1 | COKE S1 | | | 1.50 |
| | | | | TTL 26.50 |
| PO1 | ROn | REG01 | | |

Press the - key to select the item to which you wish to assign a seat #.

| EMPLOYEE 1 | | | | |
|------------|------------|-------|------|------------------|
| C1 | /T | 6/G | 2 | |
| 2 | STEAK S1 | | | 16.00 |
| 1 | WALLEYE S1 | | 9.00 | |
| | BROILED | | | |
| 1 | COKE S1 | | | 1.50 |
| | | | | TTL 26.50 |
| PO1 | ROn | REG01 | | |

Press **SEAT #**.

| EMPLOYEE 1 | | | | |
|------------|------------|-------|------|------------------|
| C1 | /T | 6/G | 2 | |
| 2 | STEAK S1 | | | 16.00 |
| 1 | WALLEYE S1 | | 9.00 | |
| | BROILED | | | |
| 1 | COKE S1 | | | 1.50 |
| | | | | TTL 26.50 |
| PO1 | ROn | REG01 | | |

Splitting Consolidate Items for Seat Assignment

When like items are consolidated, press the SPLIT ITEM key to separate items for separate seat assignment. When a single item is shared between two or more seats, press the SPLIT ITEM key to share the cost of that item.

Press the - key to select items that are consolidated on the screen.

| EMPLOYEE 1 | | | |
|------------|------------|-------|------------------|
| C1 | /T | 6/G | 2 |
| 2 | STEAK S1 | | 16.00 |
| 1 | WALLEYE S2 | | 9.00 |
| | BROILED | | |
| 1 | COKE S1 | | 1.50 |
| | | | TTL 26.50 |
| PO1 | ROn | REG01 | |

Press **SPLIT ITEM**.

Assign seat numbers for the separated items by selecting the item, then pressing **SEAT #** and entering a new seat #.

| EMPLOYEE 1 | | | |
|------------|------------|-------|------------------|
| C1 | /T | 6/G | 2 |
| 1 | STEAK S1 | | 8.00 |
| 1 | STEAK S1 | | 8.00 |
| 1 | WALLEYE S2 | | 9.00 |
| | BROILED | | |
| 1 | COKE S1 | | 1.50 |
| | | | TTL 26.50 |
| PO1 | ROn | REG01 | |

Payment by Seat Number

Press **SBTL**.

| EMPLOYEE 1 | | | |
|------------|------------|-----|------------------|
| C1 | /T | 6/G | 2 |
| 1 | STEAK S1 | | 10.00 |
| 1 | SEAFOOD S2 | | 10.00 |
| SUBTOTAL | | | |
| | | | TTL 20.00 |
| PO1 | ROn REG01 | | |

Press **SEAT #** to display the seat number totals.

| EMPLOYEE 1 | | | |
|------------|--------------|-----|------------------|
| C1 | /T | 6/G | 2 |
| | SEAT1 | | 10.00 |
| | SEAT2 | | 10.00 |
| | | | TTL 20.00 |
| PO1 | ROn REG01 | | |

Press the **-** or **^** keys as necessary to select a different seat. Note that the taxes and the total for the seat are displayed when it is selected.

If you wish to pay more than one seat, select the first seat, press **ENTER**, select another seat, press **ENTER**. Both seats will be highlighted and the total of both displayed.

| EMPLOYEE 1 | | | |
|------------|--------------|-----|------------------|
| C1 | /T | 6/G | 2 |
| | SEAT1 | | 10.00 |
| | SEAT2 | | 10.00 |
| | | | TTL 20.00 |
| PO1 | ROn REG01 | | |

Payment by Seat Number cont.

When the appropriated seats are selected for payment, tender payment for the seats as you would pay a complete check. The paid seat is removed from the list.

Continue to pay each seat until the check is paid, or service the check after one or more seats are paid. The paid items will be removed from the soft check when it is reopened.

| EMPLOYEE 1 | | | |
|------------|-------|------|-------|
| C1 | /T | 6/G | 2 |
| SEAT1 | | | 10.00 |
| SEAT2 | | | 10.00 |
| | | | |
| TTL | 10.00 | CASH | 10.00 |
| PO1 | | ROn | REG01 |

HOLD/PRINT HOLD

This feature is used in a table service restaurant. It prevents kitchen printer /KVS instructions from being sent immediately after items are registered and stored.

For example, a employee registers a customer order consisting of appetizers and main course entrees. Without this feature, both the appetizer and main course items are sent to the kitchen at the same time. With this feature, the employee can "hold" main course items, which prevents them from being sent to the kitchen printer (even though they are programmed to be sent to a printer). Then, at a later time, the employee can recall the check where the items were registered and print the main course items so they can be prepared and served when the customer is ready to eat them.

A held item is indicated on the display with an 'H' at the left of the item.

See "Tracking File Options" in the *Program Manual* to set the following related options:

Automatically select held items when a check is recalled, Yes or No. (This flag is to facilitate printing of held items.)

Display warning to operator that check(s) have held items when employee finalizes any check, Yes or No.

Register And Hold An Individual Item

Enter the item.

| | | | | |
|-------------------|-----|-----|-------|-----------------|
| EMPLOYEE 1 | | | | . |
| C1 | /T | 6/G | 2 | |
| P/BAL | | | 0.00 | |
| 1 STEAK DINNER | | | 8.00 | |
| | | | | |
| | | | | TTL 8.00 |
| PO1 | ROn | | REG01 | |

Press **HOLD**.

| | | | | |
|-------------------|----------------|-----|-------|-----------------|
| EMPLOYEE 1 | | | | . |
| C1 | /T | 6/G | 2 | |
| P/BAL | | | 0.00 | |
| H | 1 STEAK DINNER | | | 8.00 |
| | | | | |
| | | | | TTL 8.00 |
| PO1 | ROn | | REG01 | |

Press the appropriate Store Check function, i.e. **STORE #1**. If the option to prompt if held items are stored is set to Yes, then the display will show the held item. Press **DONE** to continue.

| | | | | |
|-------------------|-----|----|-------|-----------------|
| EMPLOYEE 1 | | | | . |
| T(1) | C# | G# | TIME | #HELD ITEM |
| 2 | 11 | 2 | 12:12 | 1 |
| | | | | |
| | | | | TTL 8.00 |
| PO1 | ROn | | REG01 | |

Register And Hold Multiple Items

Register multiple items.

| EMPLOYEE 1 | | | |
|-------------------|--------------|------|------------------|
| C1 | /T | 6/G | 2 |
| P/BAL | | | 0.00 |
| 1 | STEAK DINNER | | 8.00 |
| 1 | SHRIMP APP | 3.95 | |
| 1 | PRIME RIB | 9.95 | |
| 1 | ONION RING | 2.95 | |
| | | | TTL 24.85 |
| PO1 | ROn REG01 | | |

Press the - or $\bar{_}$ keys to position the cursor on the item you wish to hold. Press **ENTER**. (The item is selected.)

| EMPLOYEE 1 | | | |
|-------------------|--------------|------|------------------|
| C1 | /T | 6/G | 2 |
| P/BAL | | | 0.00 |
| 1 | STEAK DINNER | | 8.00 |
| 1 | SHRIMP APP | 3.95 | |
| 1 | PRIME RIB | 9.95 | |
| 1 | ONION RING | 2.95 | |
| | | | TTL 24.85 |
| PO1 | ROn REG01 | | |

Press the - or $\bar{_}$ keys to position the cursor on the next item you wish to hold. Press **ENTER**. (The item is selected.)

| EMPLOYEE 1 | | | |
|-------------------|--------------|------|------------------|
| C1 | /T | 6/G | 2 |
| 1 | STEAK DINNER | | 8.00 |
| 1 | SHRIMP APP | 3.95 | |
| 1 | PRIME RIB | 9.95 | |
| 1 | ONION RING | 2.95 | |
| | | | TTL 24.85 |
| PO1 | ROn REG01 | | |

Register And Hold Multiple Items cont.

Press **HOLD** to apply hold status to the selected items.

| EMPLOYEE 1 | | | |
|------------|-----------|--------------|------------------|
| C1 | /T | 6/G | 2 |
| H | 1 | STEAK DINNER | 8.00 |
| | 1 | SHRIMP APP | 3.95 |
| H | 1 | PRIME RIB | 9.95 |
| | 1 | ONION RING | 2.95 |
| | | | TTL 24.85 |
| PO1 | ROn REG01 | | |

Print All Held Items

Recall an order with held items. (Flag is selected Yes to automatically select held items. Press any key except **PRINT HOLD** (or **Repeat**) to de-select items if you are proceeding with any another operation.)

| EMPLOYEE 1 | | | |
|------------|-----------|--------------|------------------|
| C1 | /T | 6/G | 2 |
| P/BAL | 0.00 | | |
| H | 1 | STEAK DINNER | 8.00 |
| | 1 | SHRIMP APP | 3.95 |
| H | 1 | PRIME RIB | 9.95 |
| | 1 | ONION RING | 2.95 |
| | | | TTL 24.85 |
| PO1 | ROn REG01 | | |

Press **PRINT HOLD**. (Hold status is removed for selected items; items will be sent to appropriate output when the check is serviced.)

| EMPLOYEE 1 | | | |
|------------|-----------|--------------|------------------|
| C1 | /T | 6/G | 2 |
| P/BAL | 0.00 | | |
| | 1 | STEAK DINNER | 8.00 |
| | 1 | SHRIMP APP | 3.95 |
| | 1 | PRIME RIB | 9.95 |
| | 1 | ONION RING | 2.95 |
| | | | TTL 24.85 |
| PO1 | ROn REG01 | | |

Print An Individual Item

Recall an order with held items.
(Flag is selected *No* to not automatically select held items.)

| EMPLOYEE 1 | | | |
|-------------------|-----------|--------------|------------------|
| C1 | /T | 6/G | 2 |
| P/BAL | | | 0.00 |
| H | 1 | STEAK DINNER | 8.00 |
| | 1 | SHRIMP APP | 3.95 |
| H | 1 | PRIME RIB | 9.95 |
| | 1 | ONION RING | 2.95 |
| | | | TTL 24.85 |
| PO1 | ROn REG01 | | |

Select the item on the screen you wish to print.

| EMPLOYEE 1 | | | |
|-------------------|-----------|--------------|------------------|
| C1 | /T | 6/G | 2 |
| P/BAL | | | 0.00 |
| H | 1 | STEAK DINNER | 8.00 |
| | 1 | SHRIMP APP | 3.95 |
| H | 1 | PRIME RIB | 9.95 |
| | 1 | ONION RING | 2.95 |
| | | | TTL 24.85 |
| PO1 | ROn REG01 | | |

Press **PRINT HOLD**. (Hold status is removed for selected items; items will be sent to appropriate output when the check is serviced.)

| EMPLOYEE 1 | | | |
|-------------------|-----------|--------------|------------------|
| C1 | /T | 6/G | 2 |
| P/BAL | | | 0.00 |
| H | 1 | STEAK DINNER | 8.00 |
| | 1 | SHRIMP APP | 3.95 |
| | 1 | PRIME RIB | 9.95 |
| | 1 | ONION RING | 2.95 |
| | | | TTL 24.85 |
| PO1 | ROn REG01 | | |

Display Warning to Operator

Service any check for a employee. If the employee has held items the following warning is displayed when flag is set to Yes. The warning lists any check with held items.

| EMPLOYEE 1 | | | | | |
|------------|----|----|-------|-------|------|
| T#(1) | C# | G# | TIME | #HELD | ITEM |
| 2 | 11 | 2 | 10:18 | 1 | |
| 1 | 12 | 2 | 19:35 | 2 | |

PO1 RO n REG01

Press the - or ^ keys to select a check. Then press **ENTER** to open the selected check. Press any other key to remove warning message.

| EMPLOYEE 1 | | | | | |
|------------|----|----|-------|-------|------|
| T#(1) | C# | G# | TIME | #HELD | ITEM |
| 2 | 11 | 2 | 10:18 | 1 | |
| 1 | 12 | 2 | 19:35 | 2 | |

PO1 RO n REG01

LIST CHECK

Sign on a employee.
Press LIST CHECK.
Press the - or ^ keys to select a specific check.
Press **ENTER** to open the selected check,

Or, press **DONE** to exit the list check screen without opening a check.

| EMPLOYEE 1 | | | | | |
|------------|----|----|---------|------|---------|
| T#(1) | C# | G# | SERVER | TIME | BALANCE |
| 6 | 10 | 2 | ANNIE W | 1201 | 10.01 |
| 6 | 11 | 2 | ANNIE W | 1230 | 5.00 |

PO1 RO n REG01

REPEAT

You can repeat the last items posted by using the REPEAT key. This simplifies registration of another round of drinks.

Open a check.
 Enter Items.
 Press the appropriate store check key, i.e. **STORE CHECK 1**.

| EMPLOYEE 1 | | | |
|---------------|-----------|-----|------------------|
| C1 | /T | 6/G | 2 |
| P/BAL | | | 0.00 |
| 1 | STEAK | | 10.00 |
| 1 | SEAFOOD | | 10.00 |
| SERVED | | | |
| | | | TTL 20.00 |
| PO1 | ROn REG01 | | |

Recall the Check.

| EMPLOYEE 1 | | | |
|---------------|-----------|-----|------------------|
| C1 | /T | 6/G | 2 |
| P/BAL | | | 20.00 |
| SERVED | | | |
| | | | TTL 20.00 |
| PO1 | ROn REG01 | | |

Enter new items. When the first items is entered, a line displays separating old from new items. If items are the same, they are not consolidated.
 Press the appropriate store check key, i.e. **STORE CHECK 1**.

| EMPLOYEE 1 | | | |
|---------------|-----------|-----|------------------|
| C1 | /T | 6/G | 2 |
| P/BAL | | | 20.00 |
| 1 | BEER | | 2.00 |
| 1 | WINE | | 2.50 |
| SERVED | | | |
| | | | TTL 24.50 |
| PO1 | ROn REG01 | | |

Repeat cont.

Recall the Check.

| EMPLOYEE 1 | | | |
|------------|-----|-----|------------------|
| C1 | /T | 6/G | 2 |
| P/BAL | | | 24.50 |
| | | | TTL 24.50 |
| PO1 | ROn | | REG01 |

Press **REPEAT**. Note that new items are consolidated are shown separately
Press the appropriate store check key, i.e. **STORE CHECK 1**.

| EMPLOYEE 1 | | | |
|---------------|-----|-----|------------------|
| C1 | /T | 6/G | 2 |
| P/BAL | | | 24.50 |
| 1 BEER | | | 2.00 |
| 1 WINE | | | 2.50 |
| SERVED | | | |
| | | | TTL 29.00 |
| PO1 | ROn | | REG01 |

Recall the Check. Repeated items are now consolidated.

| EMPLOYEE 1 | | | |
|------------|-----|-----|------------------|
| C1 | /T | 6/G | 2 |
| P/BAL | | | 24.50 |
| | | | TTL 29.00 |
| PO1 | ROn | | REG01 |

TABLE NUMBER CHANGES

If permitted by authority level programming, an employee is allowed to move a check to a different table by re-entering a different table number. This can be done multiple times, if necessary.

Recall a check by entering a table or check number.

| | | | |
|-------------------|------|-------|-----------------|
| EMPLOYEE 1 | | | |
| C1 | /T | 6/G | 2 |
| P/BAL | | | 0.00 |
| 1 | PLU2 | | 2.00 |
| 1 | PLU3 | | 3.00 |
| | | | TTL 5.00 |
| PO1 | ROn | REG01 | |

Enter a new table number by entering the number and pressing the **TABLE #** key.
Continue with the transaction by adding items, accepting payment or servicing.

| | | | |
|-------------------|------|-------|-----------------|
| EMPLOYEE 1 | | | |
| C1 | /T | 6/G | 2 |
| P/BAL | | | 0.00 |
| 1 | PLU2 | | 2.00 |
| 1 | PLU3 | | 3.00 |
| | | | TTL 5.00 |
| PO1 | ROn | REG01 | |

COMBINE CHECKS / TRANSFER CHECKS

Press the **ADD CHECK** key.
Sign on a employee.

| EMPLOYEE 1 | | | | | |
|------------------------|-----------|----|-----|------|-----------------|
| ADD CHECKS FOR PAYMENT | | | | | |
| T# | C# | G# | EMP | TIME | BALANCE |
| EMPLOYEE1 | | | | | |
| | | | | | TTL 0.00 |
| PO1 | ROn REG01 | | | | |

Enter the table # or check # of the first check.

| EMPLOYEE 1 | | | | | |
|------------------------|-----------|----|-----|------|-----------------|
| ADD CHECKS FOR PAYMENT | | | | | |
| T# | C# | G# | EMP | TIME | BALANCE |
| 6 | 10 | 2 | | 1201 | 9.00 |
| | | | | | TTL 9.00 |
| PO1 | ROn REG01 | | | | |

Enter the table # or check # of the next check
If transferring enter the number of the check to be transferred to if the check does not exist it will be automatically opened.

| EMPLOYEE 1 | | | | | |
|------------------------|-----------|----|-----|------|------------------|
| ADD CHECKS FOR PAYMENT | | | | | |
| T# | C# | G# | EMP | TIME | BALANCE |
| 6 | 10 | 2 | | 1201 | 9.00 |
| 6 | 11 | 2 | | 1230 | 5.00 |
| | | | | | TTL 14.00 |
| PO1 | ROn REG01 | | | | |

EMPLOYEE CHECK MOVEMENTS

Checks can be transferred in two ways: This applies only to the details of each employee relating to a check. For check number movement and addition see combine checks using the ADD CHECK key. individually,

Sign on a employee.

Press TRANSFER CHECK.

Enter the FROM employee file # or select the FROM employee from the list.

Enter the TO employee file # or select the TO employee from the list.

When the TO employee is entered, a window displays offer a choice of transferring a single check or all check. To transfer all, select **ALL CHECKS** and press enter. The message "CHECKS TRANSFERRED" will display.

| |
|---|
| <p>EMPLOYEE 1 .</p> <p>TRANSFER CHK</p> <p>FROM EMPLOYEE1 EMPLOYEE2</p> <p>ESC ENTER PAGE UP/DN - -</p> |
| <p>EMPLOYEE 1 .</p> <p>TRANSFER CHK</p> <p>FROM : 1 TO EMPLOYEE1 EMPLOYEE2</p> <p>ESC ENTER PAGE UP/DN - -</p> |
| <p>EMPLOYEE 1 .</p> <p>TRANSFER CHK</p> <p>FROM : 1 ALL CHECKS TO : 2 ONE CHECK</p> <p>ESC ENTER PAGE UP/DN - -</p> |

Employee check movement cont.

To transfer a single check, select **ONE CHECK**. The list check screen displays.
Press the - or = keys to select a specific check.
Press **ENTER** to transfer the selected check, or press **DONE** to abort the transfer procedure.

| EMPLOYEE 1 | | | | | |
|------------|--------|----|---------|------|---------|
| TBL#(1) | CHECK# | G# | SERVER | TIME | BALANCE |
| 6 | 10 | 2 | ANNIE W | 1201 | 10.01 |
| 6 | 11 | 2 | ANNIE W | 1230 | 5.00 |

TIPS PAID

A separate TIPS PAID key is provided to enter charge tips paid out. The amount paid out to each employee is recorded on the employee (clerk/cashier) report.

Press the CHARGE TIPS PAID key.

| |
|---------------------------|
| EMPLOYEE 1 |
| TIP PAID |
| 07/12/1999 MON |
| EMPLOYEE # 001 |
| TIP PAID OUT 0.00 |
| PO1 RO n REG01 |

| |
|---|
| EMPLOYEE 1 |
| TIP PAID |
| 07/12/1999 MON |
| EMPLOYEE # 001 |
| TIP PAID OUT 0.00 |
| PO1 RO n REG01 ENTER DONE |

| |
|---|
| EMPLOYEE 1 |
| TIP PAID |
| 05/07/1999 FRI |
| EMPLOYEE # 001 |
| TIP PAID OUT 0.00 |
| PO1 RO n REG01 ENTER DONE |

Enter the employee file number and press **ENTER**.

Enter the tip amount and press **ENTER**.

Tips Paid Cont.

Continue to enter tips for other employees or press DONE to exit the Charge Tip Paid screen.

| | |
|-------------------|----------------------|
| EMPLOYEE 1 | |
| TIP PAID | |
| 07/12/1999 MON | |
| EMPLOYEE | # 001 |
| TIP PAID OUT | 0.00 |
| PO1 | ROn REG01 ENTER DONE |

Cash Tip Declare

If the employee time keeping feature is used, the operator is prompted to enter cash tips when clocking out. The CASH TIP DECLARE key can be used to enter cash tips when the time keeping feature is not used.

Sign on the employee.
Press the CASH TIP DECLARE
key.

| |
|--------------------------|
| EMPLOYEE 1 |
| TIP DECLARE |
| 07/12/99 MON |
| EMPLOYEE # 001 |
| TIP PAID OUT 0.00 |

| |
|---------------------|
| EMPLOYEE 1 |
| TIP DECLARE |
| 08/11/98 WEDNE SDAY |
| EMPLOYEE # 001 |
| TIP PAID OUT 1.00 |
| ENTER DONE |

Enter the tip declared amount and
press **ENTER**.
Press **DONE** to exit the Cash Tips
Declared screen.

Auto check number Recall

Press the appropriate recall order key, i.e. **RECALL #1**

| EMPLOYEE 1 | | | | |
|-------------------|-----------|-----|------|-----------------|
| C1 | /T | 6/G | 2 | |
| 1 | HAMB | | | 2.00 |
| 1 | CHICK NUG | | 3.00 | |
| | | | | TTL 5.00 |
| PO1 | ROn REG01 | | | |

Add or void items as necessary.

| EMPLOYEE 1 | | | | |
|-------------------|-----------|-----|------|-----------------|
| C1 | /T | 6/G | 2 | |
| 1 | HAMB | | | 2.00 |
| 1 | CHICK NUG | | 3.00 | |
| 1 | COKE | | | 1.00 |
| | | | | TTL 6.00 |
| PO1 | ROn REG01 | | | |

Finalize the transaction with **CASH, CHEQUE** or one of the miscellaneous tender functions.

| EMPLOYEE 1 | | | | |
|-------------------|-----------|-----|------|------------------|
| C1 | /T | 6/G | 2 | |
| 1 | HAMB | | | 2.00 |
| 1 | CHICK NUG | | 3.00 | |
| 1 | COKE | | | 1.00 |
| | | | | TTL 6.00 |
| | | | | CASH 6.00 |
| PO1 | ROn REG01 | | | |

SAM4S

MISCELLANEOUS OPERATIONS

Cheque Tender

Enter items.

| EMPLOYEE 1 | | |
|-------------------|-----|-------|
| 1 PLU2 | | 2.00 |
| 1 PLU3 | | 3.00 |
| TTL 5.00 | | |
| PO1 | ROn | REG01 |

Press **CHEQUE**.

| EMPLOYEE 1 | | |
|-------------------|------|------------|
| 1 PLU2 | | 2.00 |
| 1 PLU3 | | 3.00 |
| TTL | 5.00 | CHECK 5.00 |
| PO1 | ROn | REG01 |

or,

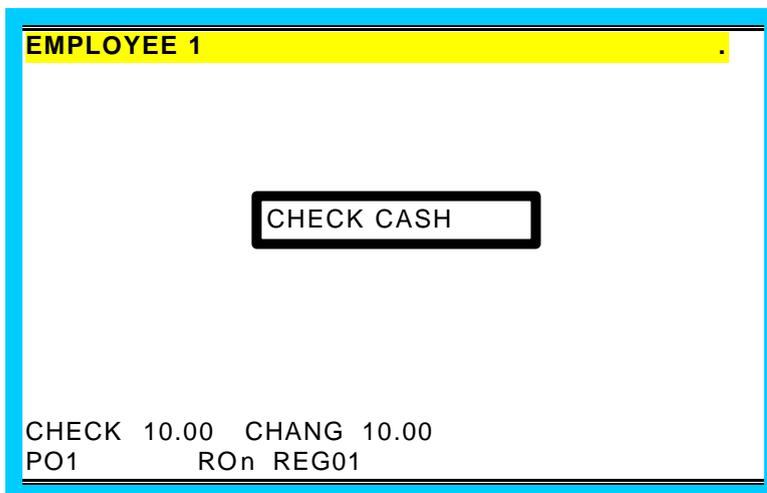
Enter amount tendered and press **CHEQUE**.

| EMPLOYEE 1 | | |
|-------------------|------|--------------------|
| 1 PLU2 | | 2.00 |
| 1 PLU3 | | 3.00 |
| TTL | 5.00 | CHECK 1000 |
| PO1 | ROn | REG01 |
| | | CHANGE 5.00 |

Cheque Cashing

A function key is available for cashing checks.

Enter amount, press the
CHEQUE CASH key.



The screenshot shows a terminal window with a blue border. At the top, a yellow bar contains the text 'EMPLOYEE 1'. In the center, a black-bordered box contains the text 'CHECK CASH'. At the bottom left, the text 'CHECK 10.00 CHANG 10.00' is displayed on one line, and 'PO1 ROn REG01' is displayed on the line below it.

Split Tender cont.

Enter amount, press the last partial tender (5 CHEQUE).

| EMPLOYEE 1 | | |
|-------------------|------------|--------------------|
| 1 PLU2 | 2.00 | |
| 1 PLU3 | 3.00 | |
| | | |
| TTL 3.00 | CHECK 5.00 | CHANGE 2.00 |
| PO1 | ROn REG01 | |

Split Payment

Recall the Check.

| EMPLOYEE 1 | |
|-----------------|-----------------------------|
| CHK# | 100/TBL# 2/GST# 0/EMPLOYEE1 |
| P/BAL | 9.00 |
| TTL 9.00 | |
| PO1 | ROn REG01 |

Enter the number of equal portions into which the check will be divided for payment. Press the **SPLIT PAY** key. The check is divided and the display prompts for the first payment.

| EMPLOYEE 1 | | | | | |
|---|-----------------------------|---------|--------|---------|------|
| CHK# | 100/TBL# 2/GST# 0/EMPLOYEE1 | | | | |
| P/BAL | 9.00 | | | | |
| <table border="1"> <tr> <td>PAYMENT</td> <td>1 OF 2</td> </tr> <tr> <td>AMT DUE</td> <td>4.50</td> </tr> </table> | | PAYMENT | 1 OF 2 | AMT DUE | 4.50 |
| PAYMENT | 1 OF 2 | | | | |
| AMT DUE | 4.50 | | | | |
| TTL 9.00 | | | | | |
| PO1 | ROn REG01 | | | | |

Enter the payment for the first segment, press the appropriate tender key (**5 0 0 CASH** in this example).

The display indicates the first payment and prompts for the second payment.

| EMPLOYEE 1 | | | | | |
|---|-----------------------------|---------|--------|---------|------|
| CHK# | 100/TBL# 2/GST# 0/EMPLOYEE1 | | | | |
| P/BAL | 9.00 | | | | |
| <table border="1"> <tr> <td>PAYMENT</td> <td>2 OF 2</td> </tr> <tr> <td>AMT DUE</td> <td>4.50</td> </tr> </table> | | PAYMENT | 2 OF 2 | AMT DUE | 4.50 |
| PAYMENT | 2 OF 2 | | | | |
| AMT DUE | 4.50 | | | | |
| TTL | 4.50 | | | | |
| CASH | 5.00 | | | | |
| CHANGE 0.50 | | | | | |
| PO1 | ROn REG01 | | | | |

Split Payment cont.

Enter the payment for the second segment, press the appropriate tender key (**1000 CHEQUE** in this example). The display indicates the second payment. When all split portions are paid, the display prompt is removed.

| EMPLOYEE 1 | | | |
|------------|----------|--------|--------------------|
| CHK# | 100/TBL# | 2/GST# | 0/EMPLOYEE1 |
| P/BAL | | | 9.00 |
| | | | |
| TTL | 9.00 | CHECK | 10.00 |
| PO1 | | ROn | REG01 |
| | | | CHANGE 5.50 |

Tray Subtotal / Ticket issuance

(Not to be confused with ADD CHECK, which is used to add separate tracking transactions for payment.) If necessary subtotal discounts can be applied to different segments of the transaction.

Enter items.

| EMPLOYEE 1 | | | |
|------------|------|-----|-----------------|
| 1 | PLU2 | | 2.00 |
| 1 | PLU3 | | 3.00 |
| | | | |
| | | | TTL 5.00 |
| PO1 | | ROn | REG01 |

Press TRAY SUBTL.

| EMPLOYEE 1 | | | |
|------------|------|------|-------|
| | | | |
| TTL | 0.00 | PBAL | 5.00 |
| PO1 | | ROn | REG01 |

Tray Subtotal / Ticket issuance cont.

Enter additional items.

| EMPLOYEE 1 | | |
|------------|--|-----------|
| 1 PLU4 | | 4.00 |
| 1 PLU5 | | 5.00 |
| TTL 9.00 | | PBAL 5.00 |
| PO1 | | ROn REG01 |

Press TRAY SUBTL.

| EMPLOYEE 1 | | |
|------------|--|------------|
| TTL 0.00 | | PBAL 14.00 |
| PO1 | | ROn REG01 |

Pay entire sale with **CASH**,
CHEQUE or by one of the
miscellaneous tender functions
(charge).

| EMPLOYEE 1 | | |
|------------|--|------------|
| 1 PLU4 | | 4.00 |
| 1 PLU5 | | 5.00 |
| TTL 14.00 | | CASH 14.00 |
| PO1 | | ROn REG01 |

Foreign Currency Subtotal & Tender

Enter items.

| | | |
|-------------------|-----------|-----------------|
| EMPLOYEE 1 | | . |
| 1 PLU2 | | 2.00 |
| 1 PLU3 | | 3.00 |
| | | |
| | | TTL 5.00 |
| PO1 | ROn REG01 | |

Press the appropriate conversion key which is pre-programmed with the exchange rate (in this example, a Canadian Dollar worth 0.75 US.)

| | | |
|-------------------|------|-----------|
| EMPLOYEE 1 | | . |
| 1 PLU2 | | 2.00 |
| 1 PLU3 | | 3.00 |
| | | |
| TTL | 5.00 | CURR. |
| PO1 | | ROn REG01 |
| | | AMT DUE |

Enter amount tendered in foreign currency and press **CASH**. Note that change is computed in home currency.

| | | |
|-------------------|------|-----------|
| EMPLOYEE 1 | | . |
| 1 PLU2 | | 2.00 |
| 1 PLU3 | | 3.00 |
| | | |
| TTL | 5.00 | CASH |
| PO1 | | ROn REG01 |

POST-FINALIZATION PROCEDURES

Paid Order Recall

Press the PAID RECALL key to view the previous transaction. Press the PAID RECALL key again to view the next previous transaction. Up to 10 preceding transactions (depending upon memory allocation) may be viewed by repeatedly pressing the PAID RECALL key.

Press **PAGE UP**, **PAGE DN** or the - or = keys to view the entire recalled transaction.

Press **RECEIPT** if necessary to print a recalled transaction.

Press **CLEAR** to exit.

Receipt Issue

Press RECEIPT to print a transaction receipt. If the issue of multiple receipts is allowed, press RECEIPT a second time to print a receipt copy.

Validate

When a printer supporting single line validation is attached, insert paper into the printer and press the VALID key to initiate the single line validation.

SAM4S

ERROR CORRECTIONS

CORRECTIONS

Clear

Press numeric keys, i.e. 4, 5, 6.

| EMPLOYEE 1 | | |
|------------|-----------|-----|
| PO1 | ROn REG01 | 465 |

Press **CLEAR**.

| EMPLOYEE 1 | | |
|------------|-----|------|
| PO1 | ROn | 0.00 |

Void Previous Item

Press **PLU#2**.

Press **PLU#3**.

| EMPLOYEE 1 | | |
|------------|-----------|-----------------|
| 1 | PLU2 | 2.00 |
| 1 | PLU3 | 3.00 |
| | | TTL 5.00 |
| PO1 | ROn REG01 | |

Press **CLEAR**.

Press **VOID ITEM**.

| EMPLOYEE 1 | | |
|------------|-----------|-----------------|
| 1 | PLU2 | 2.00 |
| 1 | PLU3 | 3.00 |
| | | TTL 5.00 |
| PO1 | ROn REG01 | |

VOID ITEM

Press **PLU#2**.

| EMPLOYEE 1 | | |
|------------|-----------|-----------------|
| 1 | PLU3 | 3.00 |
| | | TTL 3.00 |
| PO1 | ROn REG01 | |

Void Item With Condiments

Enter Items.

| EMPLOYEE 1 | | |
|------------|-----------|----------|
| 1 | HOT DOG | 1.00 |
| | MUSTARD | |
| 1 | MED COKE | 1.00 |
| | | TTL 2.00 |
| PO1 | ROn REG01 | |

Press CLEAR.

Press VOID.

Press HOT DOG.

| EMPLOYEE 1 | | |
|------------|-----------|----------|
| 1 | MED COKE | 1.00 |
| | | TTL 1.00 |
| PO1 | ROn REG01 | |

Void Multiple Items with Different Condiments

Note: The void item sequence will remove last or multiple items with different condiments. Use the cursor void method to select an item for void.

Enter Items.

| EMPLOYEE 1 | | |
|-------------------|-----------|-----------------|
| 1 | HOT DOG | 1.00 |
| | MUSTARD | |
| 1 | HOT DOG | 1.00 |
| | CATSUP | |
| 1 | MED COKE | 1.00 |
| | | TTL 3.00 |
| PO1 | ROn REG01 | |

Press **CLEAR**.

Press **VOID**.

Press **HOT DOG**.

| EMPLOYEE 1 | | |
|-------------------|-----------|-----------------|
| 1 | HOT DOG | 1.00 |
| | MUSTARD | |
| 1 | MED COKE | 1.00 |
| | | TTL 2.00 |
| PO1 | ROn REG01 | |

Cancel

Note This option can be authority restricted using the program features

Enter Items.

| EMPLOYEE 1 | |
|------------|---------------|
| 1 | HOT DOG 1.00 |
| | MUSTARD |
| 1 | HOT DOG 1.00 |
| | CATSUP |
| 1 | MED COKE 1.00 |
| TTL 3.00 | |
| PO1 | ROn REG01 |

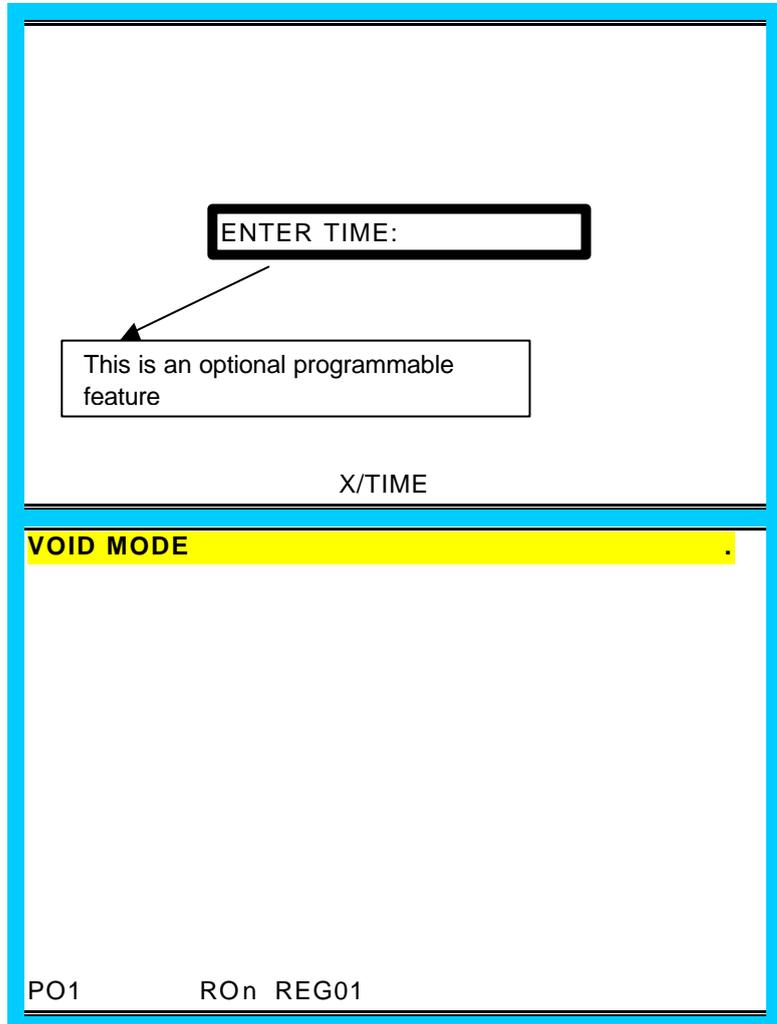
Press CANCEL.

| EMPLOYEE 1 | |
|------------|-----------|
| CANCEL | |
| TTL 0.00 | |
| PO1 | ROn REG01 |

Transaction Void

Entry of the current time may be required before a transaction void sequence. See "General Function Options" in the *Program Manual*. If time entry is required, the subsequent void operation will adjust the time report for the correct period.

Turn the key lock to **VOID** position.



Enter time, press **X/TIME**.

Transaction Void cont.

Enter Items to be voided.

| VOID MODE | | |
|-----------|-----------|------------------|
| 1 | HOT DOG | -1.00 |
| | MUSTARD | |
| 1 | HOT DOG | -1.00 |
| | CATSUP | |
| 1 | MED COKE | -1.00 |
| | | |
| | | TTL -3.00 |
| PO1 | ROn REG01 | |

| VOID MODE | | |
|-----------|------------|-------|
| 1 | HOT DOG | 1.00 |
| | MUSTARD | |
| 1 | HOT DOG | 1.00 |
| | CATSUP | |
| 1 | MED COKE | 1.00 |
| | | |
| TTL | -3.00 CASH | -3.00 |
| PO1 | ROn REG01 | |

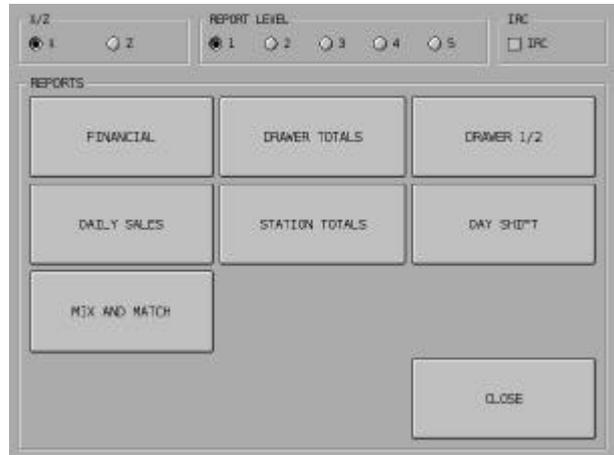
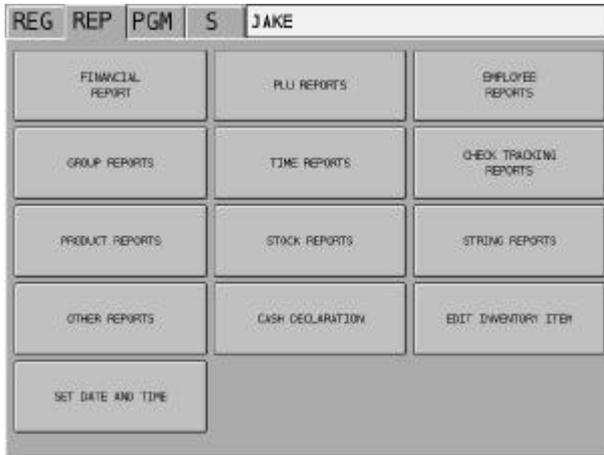
Finalize Void Sale.
 If necessary, void additional transactions for the same time.
 Return the key lock to the R position.

SAM4S

REP MODE

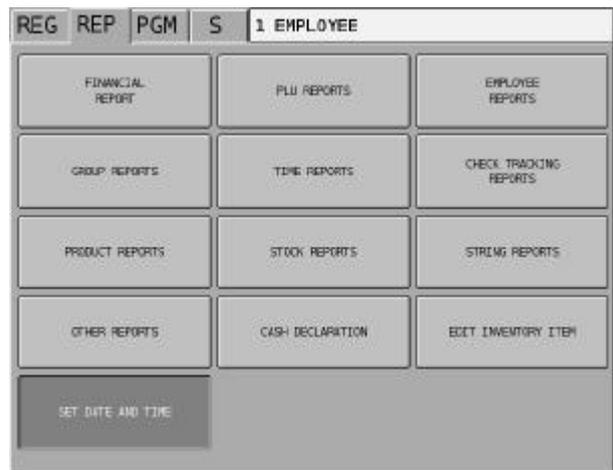
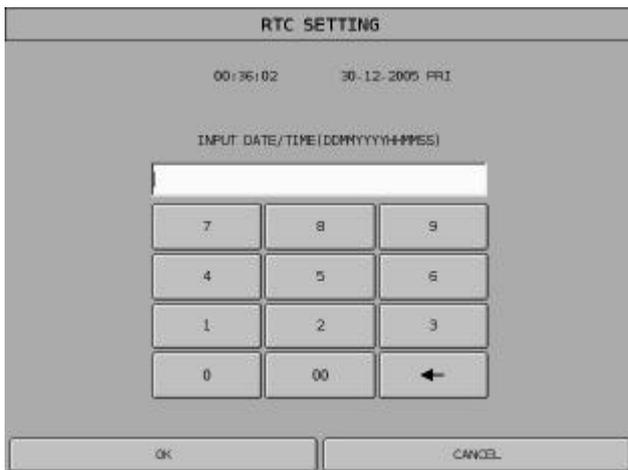
REP-MODE REPORTS MENU

Using the reporting screen, reports can be displayed to the screen or printed out



SET DATE & TIME

The current Date and Time is programmed in this section



CASH DECLARATION

When compulsory declaration is set in the program options, the count of monies in drawer must be entered here before reports can be taken

| | | | | |
|-------------------|------------------|------------------------|---|------------|
| REG | REP | PGM | S | 1 EMPLOYEE |
| FINANCIAL REPORT | PLU REPORTS | EMPLOYEE REPORTS | | |
| GROUP REPORTS | TIME REPORTS | CHECK TRACKING REPORTS | | |
| PRODUCT REPORTS | STOCK REPORTS | STRENGTH REPORTS | | |
| OTHER REPORTS | CASH DECLARATION | EDIT INVENTORY ITEM | | |
| SET DATE AND TIME | | | | |

| CASH DECLARATION | | | | | | | | | | | | | | |
|------------------|-------------|-------------|-------------|-------------|---|----|--------|--|--|--|--|--|--|--|
| CASH | | | | | | | | | | | | | | |
| CHEQUE | | | | | | | | | | | | | | |
| MISC | | | | | | | | | | | | | | |
| TEND# | | | | | | | | | | | | | | |
| TOTAL | | | | | | | | | | | | | | |
| | | | | | | | | | | | | | | |
| CASH | CHEQUE | | MISC TEND1 | MISC TEND2 | 7 | 8 | 9 | | | | | | | |
| MISC TEND3 | MISC TEND4 | MISC TEND5 | MISC TEND6 | MISC TEND7 | 4 | 5 | 6 | | | | | | | |
| MISC TEND8 | MISC TEND9 | MISC TEND10 | MISC TEND11 | MISC TEND12 | 1 | 2 | 3 | | | | | | | |
| MISC TEND13 | MISC TEND14 | MISC TEND15 | | CLR | 0 | 00 | - | | | | | | | |
| OK | | | | | | | CANCEL | | | | | | | |

TIME CLOCK EDIT

Daily, weekly or period-to-date time clock errors can be corrected with this function.

Daily Time Clock Edit

Daily time entries can be amended for each operator

| TIME CLOCK EDIT X/Z1(DAILY) | | | | |
|-----------------------------|---------|-----------------------|------|----------|
| #001 JOHN | | DATE : TUE 07-03-2006 | | |
| TIPS : | | 00000000.00 | | |
| IN | OUT | PAID BRK | JOB# | JOB NAME |
| 00:00 | - 00:00 | NO | 00 | |
| 00:00 | - 00:00 | NO | 00 | |
| 00:00 | - 00:00 | NO | 00 | |
| 00:00 | - 00:00 | NO | 00 | |
| 00:00 | - 00:00 | NO | 00 | |
| PAGE UP | | PAGE DOWN | | SAVE |
| | | | | CLOSE |

Weekly Time Clock Edit

The hours worked for the each employee can be amended for each employee

| TIME CLOCK EDIT X/Z2 | | | |
|----------------------|------------|-----------------------|---------|
| #001 JOHN | | DATE : TUE 07-03-2006 | |
| TIPS : | | 00000000.00 | |
| BAR STAFF | RESTAURANT | REG | OT |
| 0000:00 | 0000:00 | REG | 0000.00 |
| 0000:00 | 0000:00 | REG | 0000.00 |
| 0000:00 | 0000:00 | REG | 0000.00 |
| 0000:00 | 0000:00 | REG | 0000.00 |
| 0000:00 | 0000:00 | REG | 0000.00 |
| 0000:00 | 0000:00 | REG | 0000.00 |
| SAVE | | CLOSE | |

EDIT INVENTORY ITEM

The system allows products to be linked to recipes, when sold the recipe will be checked and the ingredient stock will be updated. The ingredient stock can be entered using the following screen to enter deliveries, wastage etc.

NOTE: Be careful not to confuse the separate and distinct inventory features

- Recipes and Ingredients – Stock control of components making up a saleable product
 - Product Mix - Usage reporting of outers and units sold
 - PLU Stock – Stock control of saleable products
-

| | | | | |
|-------------------|------------------|------------------------|---|------------|
| REG | REP | PGM | S | 1 EMPLOYEE |
| FINANCIAL REPORT | PLU REPORTS | EMPLOYEE REPORTS | | |
| GROUP REPORTS | TIME REPORTS | CHECK TRACKING REPORTS | | |
| PRODUCT REPORTS | STOCK REPORTS | STRENGTH REPORTS | | |
| OTHER REPORTS | CASH DECLARATION | EDIT INVENTORY ITEM | | |
| SET DATE AND TIME | | | | |

| | | |
|---------------------|-----------|-------|
| EDIT INVENTORY ITEM | | |
| ITEM # | 01 | |
| | E 000.000 | |
| ACTUAL INVENTORY | 00000.000 | |
| RECEIPT | 00000.000 | |
| TRANSFER IN | 00000.000 | |
| TRANSFER OUT | 00000.000 | |
| RAW WASTE | 00000.000 | |
| PAGE UP | PAGE DOWN | CLOSE |

Actual Inventory

This is the field for entering the current stock holding

Receipt

This is the field for entering the quantity delivered

Transfer In

This is the field for entering the quantity of goods transferred in

Transfer Out

This is the field for entering the quantity of goods transferred out

Raw Waste

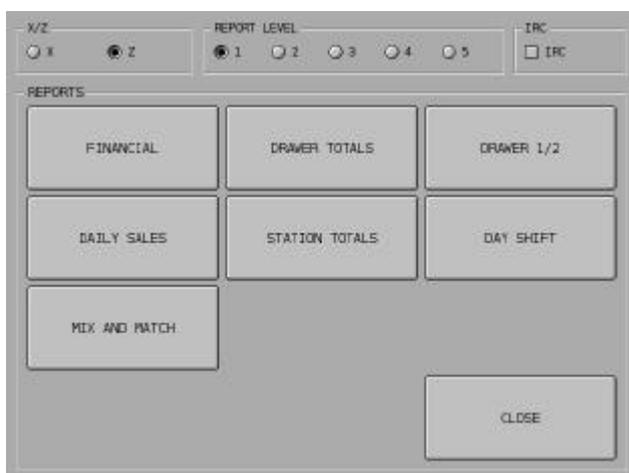
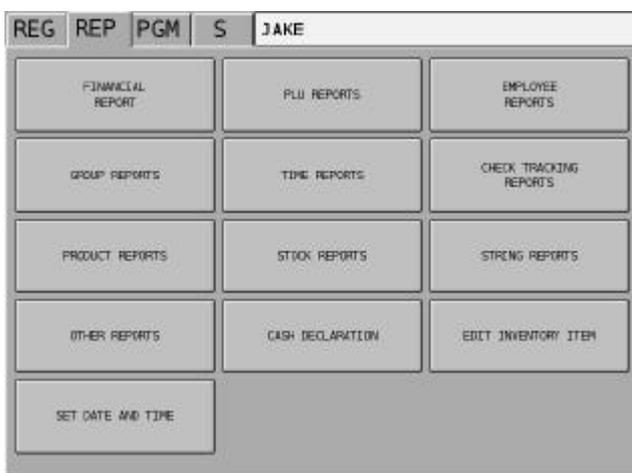
This is the field for entering wastage of items

REP-MODE

The Z mode is used for the display and printing of reports, all information is reset at this stage.

NOTE Any report, which is displayed during Z-MODE reporting will also, reset those figures that appear. It is also important to report that some feature reports such as FOOD COST have a direct relationship to other reports for example resetting the PLU sales will result in no usage information printed for products on the food cost summary.

Z-REPORTS



SAMPLE REPORTS

REPORT LIST

| | REPORT NAME | MODE | INDIVIDUAL / IRC |
|----|---|-----------------------|-----------------------------|
| 1 | Financial | X1 & Z1 also X5 to Z5 | INDIVIDUAL & IRC |
| 2 | Sales by Time Period | X1 & Z1 also X5 to Z5 | INDIVIDUAL & IRC |
| 3 | All PLU's | X1 & Z1 also X5 to Z5 | INDIVIDUAL & IRC |
| 4 | From / To PLU's | X1 & Z1 also X5 to Z5 | INDIVIDUAL & IRC |
| 5 | PLU's by Group | X1 & Z1 also X5 to Z5 | INDIVIDUAL & IRC |
| 6 | PLU's by Group for Selected Group | X1 & Z1 also X5 to Z5 | INDIVIDUAL & IRC |
| 7 | Top 20 PLU's | X1 to X5 read only | INDIVIDUAL & IRC |
| 8 | PLU Zero Sales | X1 to X5 read only | INDIVIDUAL & IRC |
| 9 | PLU Zero Sales by Group | X1 to X5 read only | INDIVIDUAL & IRC |
| 10 | PLU Sales by Price Level | X1 & Z1 also X5 to Z5 | INDIVIDUAL & IRC |
| 11 | Mix and Match report | X1 & Z1 also X5 to Z5 | INDIVIDUAL & IRC |
| 12 | Not Found | X1 & Z1 only | INDIVIDUAL |
| 13 | Employees | X1 & Z1 also X5 to Z5 | INDIVIDUAL & IRC |
| 14 | Individual Employees | X1 & Z1 also X5 to Z5 | INDIVIDUAL & IRC |
| 15 | Employee Currently Signed on | X1 & Z1 also X5 to Z5 | INDIVIDUAL |
| 16 | Groups by Employee | X1 & Z1 also X5 to Z5 | INDIVIDUAL & IRC |
| 17 | Groups | X1 & Z1 also X5 to Z5 | INDIVIDUAL & IRC |
| 18 | From/To Groups | X1 & Z1 also X5 to Z5 | INDIVIDUAL & IRC |
| 19 | Selective Groups | X1 & Z1 also X5 to Z5 | INDIVIDUAL & IRC |
| 20 | Drawer Totals | X1 to X5 read only | INDIVIDUAL & IRC |
| 21 | Drawer 1/2/3 | X1 to X5 read only | INDIVIDUAL & IRC |
| 22 | Labour Groups | X1 & Z1 also X5 to Z5 | IRC |
| 23 | Sales & Labour % | X1 & Z1 also X2 & Z2 | IRC |
| 24 | Daily Sales | X1 & Z1 | INDIVIDUAL & IRC |
| 25 | Groups By Time Period | X1 & Z1 also X5 to Z5 | INDIVIDUAL & IRC |
| 26 | Analysis 1 By Time Period | X1 & Z1 also X5 to Z5 | INDIVIDUAL & IRC |
| 27 | Analysis 2 By Time Period | X1 & Z1 also X5 to Z5 | INDIVIDUAL & IRC |
| 28 | Analysis 3 By Time Period | X1 & Z1 also X5 to Z5 | INDIVIDUAL & IRC |
| 29 | Track 1 By Time Period | X1 & Z1 also X5 to Z5 | INDIVIDUAL & IRC |
| 30 | Track 2 By Time Period | X1 & Z1 also X5 to Z5 | INDIVIDUAL & IRC |
| 31 | Track 3 By Time Period | X1 & Z1 also X5 to Z5 | INDIVIDUAL & IRC |
| 32 | Track 4 By Time Period | X1 & Z1 also X5 to Z5 | INDIVIDUAL & IRC |
| 33 | Checks for Track 1 | X1 & Z1 | IRC from REG holding data |
| 34 | Checks for Track 2 | X1 & Z1 | I IRC from REG holding data |
| 35 | Checks for Track 3 | X1 & Z1 | IRC from REG holding data |
| 36 | Checks for Track 4 | X1 & Z1 | IRC from REG holding data |
| 37 | Checks for Selected Employee | X1 & Z1 | IRC from REG holding data |
| 38 | Checks for Current Employee | X1 & Z1 | IRC from REG holding data |
| 39 | Checks for Track 1,2,3,4 | X1 & Z1 | IRC from REG holding data |
| 40 | Product Mix | X1 & Z1 also X2 & Z2 | INDIVIDUAL & IRC |
| 41 | Product Projections | X1 read only | INDIVIDUAL & IRC |
| 42 | Station Totals | X1 | IRC |
| 43 | Active Employees – time keeping | X1 read only | IRC |
| 44 | Daily Time Keeping | X1 & Z1 also X5 to Z5 | IRC |
| 45 | Shift Reporting | X1 & Z1 | INDIVIDUAL & IRC |
| 46 | Inventory | X1 & Z1 | IRC |
| 47 | PLU Stock | X1 & Z1 | INDIVIDUAL & IRC |
| 48 | Stock by PLU Range | X1 & Z1 | INDIVIDUAL & IRC |
| 49 | Stock by Group | X1 & Z1 | INDIVIDUAL & IRC |
| 50 | Stock by Individual Group | X1 & Z1 | INDIVIDUAL & IRC |
| 51 | Food Cost | X1 & Z1 | IRC |
| 52 | PLU Minimum Stock | X1 & Z1 | INDIVIDUAL & IRC |
| 53 | Electronic Journal | X1 & Z1 | INDIVIDUAL |
| 54 | String Report 1 – as defined by program | X1 & Z1 also X5 to Z5 | INDIVIDUAL & IRC |
| 55 | String Report 2 – as defined by program | X1 & Z1 also X5 to Z5 | INDIVIDUAL & IRC |
| 56 | String Report 3 – as defined by program | X1 & Z1 also X5 to Z5 | INDIVIDUAL & IRC |
| 57 | String Report 4 – as defined by program | X1 & Z1 also X5 to Z5 | INDIVIDUAL & IRC |
| 58 | Custom Report | X1 & Z1 | INDIVIDUAL |
| 59 | Pre-Poll Report – Hard Copy Print Out | X1 & Z1 | INDIVIDUAL & IRC |
| 60 | Outstanding interrupt balance | X1 & Z1 | INDIVIDUAL OR IRC |

FINANCIAL REPORT

| FINANCIAL REPORT | | |
|------------------|-------|--------|
| X1 REPORT | | 0003 |
| DESCRIPTOR | COUNT | TOTAL |
| +PLU TTL | 00.00 | 000.00 |
| -PLU TTL | 00.00 | 000.00 |
| ADJUSTED TTL | 00.00 | 000.00 |
| ----- | | |
| NON-TAX | 00.00 | 000.00 |
| TAX1 SALES | 00.00 | 000.00 |
| TAX2 SALES | 00.00 | 000.00 |
| TAX3 SALES | 00.00 | 000.00 |
| TAX4 SALES | 00.00 | 000.00 |
| TAX5 SALES | 00.00 | 000.00 |
| TAX6 SALES | 00.00 | 000.00 |
| TAX1 | 00.00 | 000.00 |
| TAX2 | 00.00 | 000.00 |
| TAX3 | 00.00 | 000.00 |
| TAX4 | 00.00 | 000.00 |
| TAX5 | 00.00 | 000.00 |
| TAX6 | 00.00 | 000.00 |
| EXEMPT TAX1 | 00.00 | 000.00 |
| EXEMPT TAX2 | 00.00 | 000.00 |
| EXEMPT TAX3 | 00.00 | 000.00 |
| EXEMPT TAX4 | 00.00 | 000.00 |
| EXEMPT TAX5 | 00.00 | 000.00 |
| EXEMPT TAX6 | 00.00 | 000.00 |
| ----- | | |
| ANALYSIS 1 SALES | 00.00 | 000.00 |
| ANALYSIS 2 SALES | 00.00 | 000.00 |
| ANALYSIS 3 SALES | 00.00 | 000.00 |
| ----- | | |
| %1 | 00.00 | 000.00 |
| %2 | 00.00 | 000.00 |
| %3 | 00.00 | 000.00 |
| %4 | 00.00 | 000.00 |
| %5 | 00.00 | 000.00 |
| %6 | 00.00 | 000.00 |
| %7 | 00.00 | 000.00 |
| %8 | 00.00 | 000.00 |
| %9 | 00.00 | 000.00 |
| %10 | 00.00 | 000.00 |
| NET SALES | 00.00 | 000.00 |
| ----- | | |
| CREDIT TAX1 | 00.00 | 000.00 |
| CREDIT TAX2 | 00.00 | 000.00 |
| CREDIT TAX3 | 00.00 | 000.00 |
| CREDIT TAX4 | 00.00 | 000.00 |
| CREDIT TAX5 | 00.00 | 000.00 |
| CREDIT TAX6 | 00.00 | 000.00 |
| MDSE RETURN | 00.00 | 000.00 |
| ERROR CORRECT | 00.00 | 000.00 |
| PREVIOUS VOID | 00.00 | 000.00 |
| TRANS VOID | 00.00 | 000.00 |

| | | |
|------------------|-------------|--------|
| CANCEL | 00.00 | 000.00 |
| GROSS SALES | 00.00 | 000.00 |
| ----- | | |
| CASH SALES | 00.00 | 000.00 |
| R/A 1 | 00.00 | 000.00 |
| R/A 2 | 00.00 | 000.00 |
| R/A 3 | 00.00 | 000.00 |
| R/A 4 | 00.00 | 000.00 |
| R/A 5 | 00.00 | 000.00 |
| P/O 1 | 00.00 | 000.00 |
| P/O 2 | 00.00 | 000.00 |
| P/O 3 | 00.00 | 000.00 |
| P/O 4 | 00.00 | 000.00 |
| P/O 5 | 00.00 | 000.00 |
| AUDACTION | 00.00 | 000.00 |
| #/NO SALES | 00 | 000.00 |
| ----- | | |
| CASH-IN-DRAWER | 00.00 | 000.00 |
| CHECK-IN-DRAWER | 00.00 | 000.00 |
| MISC TEND 1 | 00.00 | 000.00 |
| MISC TEND 2 | 00.00 | 000.00 |
| MISC TEND 3 | 00.00 | 000.00 |
| MISC TEND 4 | 00.00 | 000.00 |
| | | |
| MISC TEND 16 | 00.00 | 000.00 |
| DRAWER TOTAL | 00.00 | 000.00 |
| ----- | | |
| PROMO | 00 | 000.00 |
| WASTE | 00 | 000.00 |
| TRAINING TOTAL | 00.00 | 000.00 |
| PREVIOUS BALANCE | 00.00 | 000.00 |
| TIP 1 | 00.00 | 000.00 |
| TIP 2 | 00.00 | 000.00 |
| TIP 3 | 00.00 | 000.00 |
| GUESTS | 00 | |
| ----- | | |
| AVERAGE | 000.00 | |
| EMPLOYEE: | DEBI BARTON | #01 |
| TIME 09:03 | NO.000000 | |

SALES BY TIME PERIOD

| SALES BY TIME PERIOD REPORT | | | |
|-----------------------------|-------------|-----------|-------|
| X1 REPORT | | 0003 | |
| TIME PERIOD | #/CUSTOMERS | | TOTAL |
| 08:00 - 09:00 | 3 | 11.54 | |
| 09:00 - 10:00 | 15 | 186.82 | |
| 11:00 - 12:00 | 6 | 7.99 | |
| TOTAL | 38 | 355.07 | |
| EMPLOYEE: | DEBI BARTON | | #01 |
| TIME 09:03 | | NO.000000 | |

PLU

- All PLU's
- From/To PLU's
- PLU's By Group
- PLU's By Group For Selected Group
- Top 20 PLU's
- PLU Zero Sales
- PLU Zero Sales By Group
- PLU Sales By Price Level

Whole unit reporting if there is no decimal activity.

Total/Counter capacity varies by memory allocation. Counters: 6-8 digits Totals: 8-10 digits

| PLU REPORT | | | | | |
|------------------|-------------|-------|-----------|--------|-----|
| X1 REPORT | | 0003 | | | |
| ITEM | PROMO | WASTE | USAGE | PLU % | |
| PLU# | GROUP | COUNT | TOTAL | | |
| ----- | | | | | |
| HAMBURGER | 1 | 2 | 6 | 50.00% | |
| 0000000000000001 | 01 | 3 | 3.00 | | |
| CHEESE BURGER | 1 | 4 | 8 | 50.00% | |
| 0000000000000001 | 01 | 3 | 3.00 | | |
| ----- | | | | | |
| TOTAL | 2 | 6 | 14 | | |
| | 6 | | 6.00 | | |
| EMPLOYEE: | DEBI BARTON | | | | #01 |
| TIME 09:03 | | | NO.000000 | | |

EMPLOYEES

- Individual Employee
- Employee Currently Signed On
- Active Employee

| EMPLOYEE REPORT | | |
|----------------------------|-------|--------|
| X1 REPORT | | 0003 |
| EMPLOYEE #0001 DEBI BARTON | | |
| DESCRIPTOR | COUNT | TOTAL |
| NON-TAX | 00.00 | 000.00 |
| TAX1 SALES | 00.00 | 000.00 |
| TAX2 SALES | 00.00 | 000.00 |
| TAX3 SALES | 00.00 | 000.00 |
| TAX4 SALES | 00.00 | 000.00 |
| TAX5 SALES | 00.00 | 000.00 |
| TAX6 SALES | 00.00 | 000.00 |
| TAX1 | 00.00 | 000.00 |
| TAX2 | 00.00 | 000.00 |
| TAX3 | 00.00 | 000.00 |
| TAX4 | 00.00 | 000.00 |
| TAX5 | 00.00 | 000.00 |
| TAX6 | 00.00 | 000.00 |
| EXEMPT TAX1 | 00.00 | 000.00 |
| EXEMPT TAX2 | 00.00 | 000.00 |
| EXEMPT TAX3 | 00.00 | 000.00 |
| EXEMPT TAX4 | 00.00 | 000.00 |
| EXEMPT TAX5 | 00.00 | 000.00 |
| EXEMPT TAX6 | 00.00 | 000.00 |
| ----- | | |
| ANALYSIS 1 SALES | 00.00 | 000.00 |
| ANALYSIS 2 SALES | 00.00 | 000.00 |
| ANALYSIS 3 SALES | 00.00 | 000.00 |
| ----- | | |
| %1 | 00.00 | 000.00 |
| %2 | 00.00 | 000.00 |
| %3 | 00.00 | 000.00 |
| %4 | 00.00 | 000.00 |
| %5 | 00.00 | 000.00 |
| %6 | 00.00 | 000.00 |
| %7 | 00.00 | 000.00 |
| %8 | 00.00 | 000.00 |
| %9 | 00.00 | 000.00 |
| %10 | 00.00 | 000.00 |
| NET SALES | 00.00 | 000.00 |
| ----- | | |
| CREDIT TAX1 | 00.00 | 000.00 |
| CREDIT TAX2 | 00.00 | 000.00 |
| CREDIT TAX3 | 00.00 | 000.00 |
| CREDIT TAX4 | 00.00 | 000.00 |
| CREDIT TAX5 | 00.00 | 000.00 |
| CREDIT TAX6 | 00.00 | 000.00 |

| | | |
|------------------|-------------|--------|
| MDSE RETURN | 00.00 | 000.00 |
| ERROR CORRECT | 00.00 | 000.00 |
| PREVIOUS VOID | 00.00 | 000.00 |
| TRANS VOID | 00.00 | 000.00 |
| CANCEL | 00.00 | 000.00 |
| ----- | | |
| GROSS SALES | 00.00 | 000.00 |
| ----- | | |
| CASH SALES | 00.00 | 000.00 |
| R/A 1 | 00.00 | 000.00 |
| R/A 2 | 00.00 | 000.00 |
| R/A 3 | 00.00 | 000.00 |
| R/A 4 | 00.00 | 000.00 |
| R/A 5 | 00.00 | 000.00 |
| P/O 1 | 00.00 | 000.00 |
| P/O 2 | 00.00 | 000.00 |
| P/O 3 | 00.00 | 000.00 |
| P/O 4 | 00.00 | 000.00 |
| P/O 5 | 00.00 | 000.00 |
| AUDACTION | 00.00 | 000.00 |
| #/NO SALES | 00 | 000.00 |
| ----- | | |
| CASH-IN-DRAWER | 00.00 | 000.00 |
| CHECK-IN-DRAWER | 00.00 | 000.00 |
| | | |
| MISC TEND 1 | 00.00 | 000.00 |
| MISC TEND 2 | 00.00 | 000.00 |
| | | |
| MISC TEND 16 | 00.00 | 000.00 |
| | | |
| DRAWER TOTAL | 00.00 | 000.00 |
| ----- | | |
| PROMO | 00 | 000.00 |
| WASTE | 00 | 000.00 |
| | | |
| TRAINING TOTAL | 00.00 | 000.00 |
| | | |
| PREVIOUS BALANCE | 00.00 | 000.00 |
| TIP 1 | 00.00 | 000.00 |
| TIP 2 | 00.00 | 000.00 |
| TIP 3 | 00.00 | 000.00 |
| GUESTS | 00 | |
| ----- | | |
| AVERAGE | 000.00 | |
| | | |
| EMPLOYEE: | DEBI BARTON | #01 |
| TIME 09:03 | NO.000000 | |

GROUP

| GROUP REPORT | | | |
|---------------|-------------|-------------|---------|
| X1 REPORT | | X1 0003 | X2 0001 |
| # GROUP | COUNT | TOTAL | % |
| 01 DESCRIPTOR | 000000 | 00000000.00 | 0.00 |
| 02 DESCRIPTOR | 000000 | 00000000.00 | 0.00 |
| GROUP TOTAL | 000000 | 00000000.00 | |
| EMPLOYEE: | DEBI BARTON | | #01 |
| TIME 09:03 | | NO.000000 | |

DRAWER TOTALS

| DRAWER TOTALS REPORT | | |
|----------------------|-------------|-----------------|
| X1 REPORT | | X1 0003 X2 0001 |
| CASH-IN-DRAWER | 00.00 | 000.00 |
| CHECK-IN-DRAWER | 00.00 | 000.00 |
| MISC TEND 1 | 00.00 | 000.00 |
| MISC TEND 2 | 00.00 | 000.00 |
| MISC TEND 3 | 00.00 | 000.00 |
| MISC TEND 4 | 00.00 | 000.00 |
| MISC TEND 5 | 00.00 | 000.00 |
| MISC TEND 6 | 00.00 | 000.00 |
| MISC TEND 16 | 00.00 | 000.00 |
| DRAWER TOTAL | 00.00 | 000.00 |
| EMPLOYEE: | DEBI BARTON | #01 |
| TIME 09:03 | | NO.000000 |

LABOUR GROUPS

| LABOUR GROUPS REPORT | | |
|-----------------------|-------------|--------------|
| X1 REPORT | X1 0003 | X2 0001 |
| <u>DESCRIPTOR</u> | | <u>HOURS</u> |
| COUNTER HELP | | 0.00 |
| KITCHEN STAFF | | 0.00 |
| MANAGER | | 0.00 |
| TOTAL TIME WORKED | | 0.00 |
| AVG. DAILY LABOR COST | | \$00.00 |
| EMPLOYEE: | DEBI BARTON | #01 |
| TIME 09:03 | NO.000000 | |

SALES AND LABOUR %

| SALES AND LABOUR % REPORT | | |
|---------------------------|---------------|---------|
| X1 REPORT | X1 0003 | X2 0001 |
| 00:00 - 01:00 | | |
| 01:00 - 02:00 | | |
| CUST: | 0 NET SALES | 0000.00 |
| | AVG/CUST: | 00.00 |
| HRS LABOR: | 0 LABOR COST: | 0000.00 |
| | %/NET SALES: | 00.00 |
| LABOR\$/CUST: | | 00.00 |
| SALES/MANHOURL: | | 000.00 |
| ----- | | |
| TOTAL | | |
| CUST: | 0 NET SALES: | 0000.00 |
| | AVG/CUST: | 00.00 |
| HRS LABOR: | 0 LABOR COST: | 0000.00 |
| | %/NET SALES: | 00.00 |
| LABOR\$/CUST: | | 00.00 |
| SALES/MANHOURL: | | 000.00 |
| EMPLOYEE: | DEBI BARTON | #01 |
| TIME 09:03 | NO.000000 | |

DAILY SALES

| DAILY SALES REPORT | | |
|--------------------|--------------|--------------|
| X1 REPORT | X1 0003 | X2 0001 |
| <u>DAY</u> | <u>COUNT</u> | <u>TOTAL</u> |
| 1 | 3 | 11.54 |
| 2 | 15 | 186.82 |
| 3 | 6 | 7.99 |
| 13 | 1 | 2.40 |
| 17 | 13 | 146.82 |
| TOTAL | 38 | 355.07 |
| EMPLOYEE: | DEBI BARTON | #01 |
| TIME 09:03 | NO.000000 | |

GROUPS BY TIME PERIOD

Reporting for each time period and each group.

| GROUPS BY TIME PERIOD REPORT | | | |
|------------------------------|--------------|--------------|-----------|
| X1 REPORT | X1 0003 | X2 | |
| 0001 | | | |
| TIME PERIOD | CUST | TOTAL | AVG/TRANS |
| 00:00 - 01:00 | 9999 | 999999999.99 | 99.99 |
| | <u>COUNT</u> | <u>TOTAL</u> | |
| GROUP 1 | 999999.99 | 99999999.99 | |
| GROUP 2 | 999999.99 | 99999999.99 | |
| GROUP 3 | 999999.99 | 99999999.99 | |
| GROUP 4 | 999999.99 | 99999999.99 | |
| GROUP 5 | 999999.99 | 99999999.99 | |
| GROUP 6 | 999999.99 | 99999999.99 | |
| GROUP 7 | 999999.99 | 99999999.99 | |
| GROUP 8 | 999999.99 | 99999999.99 | |
| TIME PERIOD | CUST | TOTAL | AVG/TRANS |
| 01:00 - 02:00 | 9999 | 999999999.99 | 99.99 |
| | <u>COUNT</u> | <u>TOTAL</u> | |
| GROUP 1 | 999999.99 | 99999999.99 | |
| GROUP 2 | 999999.99 | 99999999.99 | |
| GROUP 3 | 999999.99 | 99999999.99 | |
| GROUP 4 | 999999.99 | 99999999.99 | |
| GROUP 5 | 999999.99 | 99999999.99 | |
| GROUP 6 | 999999.99 | 99999999.99 | |
| GROUP 7 | 999999.99 | 99999999.99 | |
| GROUP 8 | 999999.99 | 99999999.99 | |
| EMPLOYEE: | DEBI BARTON | #01 | |
| TIME 09:03 | NO.000000 | | |

ANALYSIS 1 BY TIME PERIODS

| EAT-IN BY TIME PERIOD REPORT | | |
|------------------------------|-------------|-------------|
| X1 REPORT 0001 | X1 0003 | X2 |
| TIME PERIOD | COUNT | TOTAL |
| 00:00 - 01:00 | 999999.99 | 99999999.99 |
| 01:00 - 02:00 | 999999.99 | 99999999.99 |
| 03:00 - 04:00 | 999999.99 | 99999999.99 |
| 04:00 - 05:00 | 999999.99 | 99999999.99 |
| 05:00 - 06:00 | 999999.99 | 99999999.99 |
| TOTAL | 999999.99 | 99999999.99 |
| EMPLOYEE: | DEBI BARTON | #01 |
| TIME 09:03 | NO.000000 | |

ANALYSIS 2 BY TIME PERIODS

| ANALYSIS 2 BY TIME PERIOD REPORT | | |
|----------------------------------|-------------|-------------|
| X1 REPORT | X1 0003 | X2 0001 |
| TIME PERIOD | COUNT | TOTAL |
| 00:00 - 01:00 | 999999.99 | 99999999.99 |
| 01:00 - 02:00 | 999999.99 | 99999999.99 |
| 03:00 - 04:00 | 999999.99 | 99999999.99 |
| 04:00 - 05:00 | 999999.99 | 99999999.99 |
| 05:00 - 06:00 | 999999.99 | 99999999.99 |
| TOTAL | 999999.99 | 99999999.99 |
| EMPLOYEE: | DEBI BARTON | #01 |
| TIME 09:03 | NO.000000 | |

ANALYSIS 3 BY TIME PERIODS

| ANALYSIS 3 BY TIME PERIOD REPORT | | |
|----------------------------------|-------------|-------------|
| X1 REPORT 0001 | X1 0003 | X2 |
| TIME PERIOD | COUNT | TOTAL |
| 00:00 - 01:00 | 999999.99 | 99999999.99 |
| 01:00 - 02:00 | 999999.99 | 99999999.99 |
| 03:00 - 04:00 | 999999.99 | 99999999.99 |
| 04:00 - 05:00 | 999999.99 | 99999999.99 |
| 05:00 - 06:00 | 999999.99 | 99999999.99 |
| TOTAL | 999999.99 | 99999999.99 |
| EMPLOYEE: | DEBI BARTON | #01 |
| TIME 09:03 | NO.000000 | |

TRACK BY TIME PERIODS

- Track 1 By Time Periods
- Track 2 By Time Periods
- Track 3 By Time Periods
- Track 4 By Time Periods

| TRACK 1 BY TIME PERIODS REPORT | | |
|--------------------------------|-------------|-------------|
| X1 REPORT | X1 0003 | X2 0001 |
| TIME PERIOD | COUNT | TOTAL |
| 00:00 - 01:00 | 999999.99 | 99999999.99 |
| 01:00 - 02:00 | 999999.99 | 99999999.99 |
| 03:00 - 04:00 | 999999.99 | 99999999.99 |
| 04:00 - 05:00 | 999999.99 | 99999999.99 |
| 05:00 - 06:00 | 999999.99 | 99999999.99 |
| TOTAL | 999999.99 | 99999999.99 |
| EMPLOYEE: | DEBI BARTON | #01 |
| TIME 09:03 | NO.000000 | |

OPEN CHECK

- Open Check For Track 1
- Open Check For Track 2
- Open Check For Track 3
- Open Check For Track 4
- Open Check For Selected Employee
- Open Check For Current Employee
- Open Check For Track 1,2,3,&4

| OPEN CHECK FOR TRACK 1 REPORT | | | | | |
|-------------------------------|-------------|---------|----------|-------|---------|
| X1 REPORT | X1 0003 | X2 0001 | | | |
| TBL# | CHECK# | G# | EMPLOYEE | TIME | BAL |
| 1 | 100 | 2 | STEVE | 11:11 | 999.99 |
| TOTAL | | | | | 9999.99 |
| EMPLOYEE: | DEBI BARTON | #01 | | | |
| TIME 09:03 | NO.000000 | | | | |

PRODUCT MIX

| PRODUCT MIX REPORT | | | | |
|---------------------|----------|-----------------|--------|--|
| X1 REPORT | | X1 0003 X2 0001 | | |
| PRODUCT/TIME | UNIT#PC | COUNT | TOTAL | |
| BOTTLE BECKS (CASE) | | | | |
| 00:00-05:59 | 0001#084 | 204 | 222.36 | |
| 00:00-15:59 | 0001#084 | 204 | 222.36 | |
| 00:00-23:59 | 0001#084 | 204 | 222.36 | |
| TOTAL | 0005#012 | 612 | 667.08 | |
| EMPLOYEE: | | DEBI BARTON | #01 | |
| TIME 09:03 | | NO.000000 | | |

PRODUCT PROJECTIONS

| PRODUCT PROJECTIONS REPORT | | | | | | |
|----------------------------|-------|-----------------|-------|-------|-----|--|
| X1 REPORT | | X1 0003 X2 0001 | | | | |
| PRODUCT PROJECTIONS WED | | | | | | |
| BOTTLE BECKS (CASE) | | | | | | |
| TIME | WEEK1 | WEEK2 | WEEK3 | WEEK4 | AVG | |
| 06:00-07:59 | 5 | 5 | 5 | 5 | 5 | |
| 08:00-08:29 | 10 | 20 | 30 | 40 | 25 | |
| 08:30-08:59 | 0 | 0 | 0 | 700 | 175 | |
| 09:30-09:59 | 0 | 0 | 68 | 1 | 17 | |
| TOTAL | 15 | 25 | 103 | 746 | 222 | |
| EMPLOYEE: | | DEBI BARTON | #01 | | | |
| TIME 09:03 | | NO.000000 | | | | |

STATION TOTALS

Prints for each register in an IRC configuration.

| STATION REPORT | | |
|----------------|--------------|-----------------|
| X1 REPORT | | X1 0003 X2 0001 |
| REG# 01: | <u>COUNT</u> | <u>TOTAL</u> |
| NET SALES | 999999.99 | 99999999.99 |
| GROSS SALES | 999999.99 | 99999999.99 |
| DRAWER 1 | 999999.99 | 99999999.99 |
| DRAWER 2 | 999999.99 | 99999999.99 |
| DRAWER 3 | 999999.99 | 99999999.99 |
| EMPLOYEE: | | DEBI BARTON #01 |
| TIME 09:03 | | NO.000000 |

TIME KEEPING

Daily Time Keeping

| DAILY TIME KEEPING REPORT | | | |
|---------------------------|-----------------|-----------|--|
| X1 REPORT | X1 0003 | X2 0001 | |
| EMP# | SSN NAME | TIPS | |
| 0001 | 123456789 ANNIE | 00.00 | |
| | 12:00 - 13:00 | MANAGER | |
| | 13:00 - 14:00 | SERVER | |
| MANAGER | 1.00 REG | 0.00 OT | |
| SERVER | 1.00 REG | 0.00 OT | |
| TOTAL REG | 2.00 HR | 14.00 CST | |
| TOTAL LBR | 2.00 HR | 14.00 CST | |
| ----- | | | |
| MANAGER | | | |
| REG | 1.00 HR | 8.00 CST | |
| TOTAL LBR | 1.00 HR | 8.00 CST | |
| SERVER | | | |
| REG | 1.00 HR | 6.00 CST | |
| TOTAL LBR | 1.00 HR | 6.00 CST | |
| ----- | | | |
| TOTAL | | | |
| REG | 2.00 HR | 14.00 CST | |
| OT | 0.00 HR | 0.00 CST | |
| TOTAL LABOR | 2.00 HR | 14.00 CST | |
| TOTAL TIPS | 0.00 | | |
| EMPLOYEE: | DEBI BARTON | #01 | |
| TIME 09:03 | NO.000000 | | |

GROUPS BY EMPLOYEE

| GROUPS BY EMPLOYEE | | | |
|--------------------|--------------|--------------|--|
| X1 REPORT | X1 0003 | X2 | |
| 0001 | | | |
| EMPLOYEE 1 | | | |
| | <u>COUNT</u> | <u>TOTAL</u> | |
| GROUP 1 | 999999.99 | 99999999.99 | |
| GROUP 2 | 999999.99 | 99999999.99 | |
| GROUP 3 | 999999.99 | 99999999.99 | |
| GROUP 4 | 999999.99 | 99999999.99 | |
| GROUP 5 | 999999.99 | 99999999.99 | |
| GROUP 6 | 999999.99 | 99999999.99 | |
| GROUP 7 | 999999.99 | 99999999.99 | |
| GROUP 8 | 999999.99 | 99999999.99 | |
| EMPLOYEE: | DEBI BARTON | #01 | |
| TIME 09:03 | NO.000000 | | |

SHIFT REPORT

Complete Financial Reporting is available for each of 4 possible shifts. Shifts can be changed automatically at a set time or manually.

| SHIFT REPORT | | |
|------------------|-------|--------|
| X1 REPORT | | 0003 |
| DESCRIPTOR | COUNT | TOTAL |
| +PLU TTL | 00.00 | 000.00 |
| -PLU TTL | 00.00 | 000.00 |
| ADJUSTED TTL | 00.00 | 000.00 |
| ----- | | |
| NON-TAX | 00.00 | 000.00 |
| TAX1 SALES | 00.00 | 000.00 |
| TAX2 SALES | 00.00 | 000.00 |
| TAX3 SALES | 00.00 | 00.00 |
| TAX4 SALES | 00.00 | 000.00 |
| TAX5 SALES | 00.00 | 000.00 |
| TAX6 SALES | 00.00 | 000.00 |
| TAX1 | 00.00 | 000.00 |
| TAX2 | 00.00 | 000.00 |
| TAX3 | 00.00 | 000.00 |
| TAX4 | 00.00 | 000.00 |
| TAX5 | 00.00 | 000.00 |
| TAX6 | 00.00 | 000.00 |
| EXEMPT TAX1 | 00.00 | 000.00 |
| EXEMPT TAX2 | 00.00 | 000.00 |
| EXEMPT TAX3 | 00.00 | 000.00 |
| EXEMPT TAX4 | 00.00 | 000.00 |
| EXEMPT TAX5 | 00.00 | 000.00 |
| EXEMPT TAX6 | 00.00 | 000.00 |
| ----- | | |
| ANALYSIS 1 SALES | 00.00 | 000.00 |
| ANALYSIS 2 SALES | 00.00 | 000.00 |
| ANALYSIS 3 SALES | 00.00 | 000.00 |
| ----- | | |
| %1 | 00.00 | 000.00 |
| %2 | 00.00 | 000.00 |
| %3 | 00.00 | 000.00 |
| %4 | 00.00 | 000.00 |
| %5 | 00.00 | 000.00 |
| %6 | 00.00 | 000.00 |
| %7 | 00.00 | 000.00 |
| %8 | 00.00 | 000.00 |
| %9 | 00.00 | 000.00 |
| %10 | 00.00 | 000.00 |
| NET SALES | 00.00 | 000.00 |
| ----- | | |
| CREDIT TAX1 | 00.00 | 000.00 |
| CREDIT TAX2 | 00.00 | 000.00 |
| CREDIT TAX3 | 00.00 | 000.00 |
| CREDIT TAX4 | 00.00 | 000.00 |
| CREDIT TAX5 | 00.00 | 000.00 |
| CREDIT TAX6 | 00.00 | 000.00 |

| | | |
|------------------|-------------|--------|
| MDSE RETURN | 00.00 | 000.00 |
| ERROR CORRECT | 00.00 | 000.00 |
| PREVIOUS VOID | 00.00 | 000.00 |
| TRANS VOID | 00.00 | 000.00 |
| CANCEL | 00.00 | 000.00 |
| ----- | | |
| GROSS SALES | 00.00 | 000.00 |
| ----- | | |
| CASH SALES | 00.00 | 000.00 |
| R/A 1 | 00.00 | 000.00 |
| R/A 2 | 00.00 | 000.00 |
| R/A 3 | 00.00 | 000.00 |
| R/A 4 | 00.00 | 000.00 |
| R/A 5 | 00.00 | 000.00 |
| P/O 1 | 00.00 | 000.00 |
| P/O 2 | 00.00 | 000.00 |
| P/O 3 | 00.00 | 000.00 |
| P/O 4 | 00.00 | 000.00 |
| P/O 5 | 00.00 | 000.00 |
| AUDACTION | 00.00 | 000.00 |
| #/NO SALES | 00 | 000.00 |
| ----- | | |
| CASH-IN-DRAWER | 00.00 | 000.00 |
| CHECK-IN-DRAWER | 00.00 | 000.00 |
| ----- | | |
| MISC TEND 1 | 00.00 | 000.00 |
| MISC TEND 2 | 00.00 | 000.00 |
| MISC TEND 3 | 00.00 | 000.00 |
| MISC TEND 4 | 00.00 | 000.00 |
| MISC TEND 5 | 00.00 | 000.00 |
| ----- | | |
| MISC TEND 16 | 00.00 | 000.00 |
| ----- | | |
| DRAWER TOTAL | 00.00 | 000.00 |
| ----- | | |
| PROMO | 00 | 000.00 |
| WASTE | 00 | 000.00 |
| ----- | | |
| TRAINING TOTAL | 00.00 | 000.00 |
| ----- | | |
| PREVIOUS BALANCE | 00.00 | 000.00 |
| TIP 1 | 00.00 | 000.00 |
| TIP 2 | 00.00 | 000.00 |
| TIP 3 | 00.00 | 000.00 |
| ----- | | |
| GUESTS | 00 | |
| ----- | | |
| AVERAGE | 000.00 | |
| ----- | | |
| EMPLOYEE: | DEBI BARTON | #01 |
| TIME 09:03 | NO.000000 | |

INVENTORY

An example of the inventory report follows:

| INVENTORY REPORT | | |
|--------------------|-------------|-----------|
| X1 REPORT | X1 0003 | X2 0001 |
| CONSOLIDATED 01-02 | | |
| INV #002 BURGER | | |
| BEGINING INVENTORY | | 1000.00 |
| RECEIPTS | | 100.00 |
| TRANSFER INS | | 25.00 |
| TRANSFER OUTS | | 10.00 |
| RAW WASTE | | -5.00 |
| THEORETICAL USAGE | | 110.00 |
| SHELF COUNT | | 1000.00 |
| ACTUAL USEAGE | | 112.00 |
| ENDING INVENTORY | | 998.00 |
| VALUE OF INVENTORY | | 2245.50 |
| VARIANCE +/- | | -2.00 |
| VARIANCE COST | | -4.50 |
| ----- | | |
| NET SALE | | 1376.15 |
| FOOD COST | | 312.00 |
| VALUE OF INVENTORY | | 2245.50 |
| VARIANCE COST | | -4.50 |
| EMPLOYEE: | DEBI BARTON | #01 |
| TIME 09:03 | | NO.000000 |

INVENTORY DEFINITIONS

Beginning Inventory

The Beginning Quantity as entered in P-mode (inventory - register begin quantity), for the first report. Additional reports will get the begin quantity from the END value from the last "Z" reset report.

Receipts

The Receipt Quantity as entered in X-mode (inventory - edit inventory item - daily edit/period edit).

Transfer In

The Transfer In Quantity as entered in Xmode (inventory - edit inventory item - daily edit/period edit).

Transfer Out

The Transfer Out Quantity as entered in X-mode (inventory - edit inventory item - daily edit/period edit).

Raw Waste

The Raw Waste Quantity as entered in Xmode (inventory - edit inventory item - daily edit/period edit).

Theoretical Usage

The Theoretical Use Quantity. $=[(\text{PROMO}+\text{WASTE}+\text{SOLD (ITEM/PLU Report)}) * [\text{COUNT (RECIPE TABLE)}]]$

Shelf Count

The Shelf is the Actual Inventory Quantity as entered in X-mode (inventory - edit inventory item - daily edit/period edit).

Actual Usage

The Actual Use Quantity. $=[(\text{BEGIN})+(\text{RECPT})+(\text{TR/IN})-(\text{TR/OUT})-(\text{RAW WASTE})-(\text{SHELF})]$

Ending Inventory

The Ending Quantity. If no actual inventory quantity is entered in X-mode. $\text{END}=[(\text{BEGIN})+(\text{RECPT})+(\text{TR/IN})-(\text{TR/OUT})-(\text{RAW WASTE})-(\text{T.USE})]$. If an actual inventory quantity is entered in X-mode. $\text{END}=[(\text{BEGIN})+(\text{RECPT})+(\text{TR/IN})-(\text{TR/OUT})-(\text{RAW WASTE})-(\text{A.USE})]$

Value Of Inventory

The Value of inventory items on hand. $\text{VALUE}=[(\text{END}) * (\text{COST})]$

Variance +/-

The Variance +/-. $\text{VR} +/- =[(\text{T.USE})-(\text{A.USE})]$

Variance Cost

The Variance Cost. $\text{V.CST}=[(\text{VR} +/-) * (\text{COST})]$

Food Cost

The Food Cost. $\text{FDCST}=[(\text{A.USE}) * (\text{COST})]$

PLU STOCK

PLUs designated as stock PLUs (see PLU Status Group Programming) will appear on this report.

| | | |
|-------------------|-------------|--------------|
| FINANCIAL REPORT | | |
| X1 REPORT | | 0003 |
| <u>DESCRIPTOR</u> | | <u>COUNT</u> |
| BOTTLE BECKS | | 1234 |
| EMPLOYEE: | DEBI BARTON | #01 |
| TIME 09:03 | | NO.000000 |

PLU STOCK BY GROUP

Further stock reporting formats are available

| | | |
|-------------------|-------------|--------------|
| FINANCIAL REPORT | | |
| X1 REPORT | | 0003 |
| <u>DESCRIPTOR</u> | | <u>COUNT</u> |
| BOTTLE BECKS | | 1234 |
| BOTTLE BEERS | | |
| TOTAL | | 1234 |
| EMPLOYEE: | DEBI BARTON | #01 |
| TIME 09:03 | | NO.000000 |

ELECTRONIC JOURNAL

This terminal has a very sophisticated analysis on journal reporting. All information can be selected by individual transaction type to be stored and reported extracted as required i.e. all Cash Transactions, VOIDS etc

CASH TRANSACTIONS
CHECK TRANSACTIONS
MISC TEND TRANSACTIONS
TRANSACTIONS WITH %
RECD ACCT & PAID OUT
RETURN TRANSACTIONS
WITH ERROR CORRECTS & VOIDS
NO SALES
CANCEL TRANSACTIONS
TRANSACTIONS WITH NEGATIVE
REPORTS
PROGRAM SCANS
CHECK TRACKING
CLERK INTERRUPT
PAY BY POINTS

- All cash sales made during normal operation
- All check sales made during normal operation
- All Miscellaneous tender operations made during normal operation
- All sales containing a discount or premium operation
- All received on account or Paid out sales transactions
- All Merchandise Return sales transactions
- All Transactions containing an error correct or voids.
- All Transactions containing no sale operations.
- All Register Mode cancelled transactions
- All Transactions with negative product sales.
- All Read & Reset reports which are printed
- All Program scans which are printed.
- All sales registered for open checks.
- All sales containing clerk interrupt balances
- All sales where Smartcard payment by points has been used.

FOOD COST

| FOOD COST REPORT | | | |
|------------------------|-------------|-----------|-------|
| X1 REPORT | | | 0003 |
| BURGER | PRICE \$ | | 1.95 |
| PLU# 01234567890123456 | | | |
| USAGE COUNT | | 28 | |
| ITEM COST | 1.200 | | |
| USAGE COST | | 33.60 | |
| SALES COUNT | | 28 | |
| NET SALES | | 54.60 | |
| ----- | | | |
| STEAK | PRICE | | 11.95 |
| PLU#01234567890123456 | | | |
| USAGE COUNT | | 105 | |
| ITEM FOOD COST | 2.250 | | |
| USAGE COST | | 236.25 | |
| SALES COUNT | | 105 | |
| NET SALES | | 1254.75 | |
| ----- | | | |
| TOTAL FOOD COST | | 269.85 | |
| TOTAL SALES COUNT | | 133 | |
| NET SALES TOTAL | | 1309.35 | |
| EMPLOYEE: | DEBI BARTON | | #01 |
| TIME 09:03 | | NO.000000 | |

DEFINITIONS

Usage Count

(SALES COUNT + PROMO COUNT + WASTE COUNT)

Item Food Cost

COMBINED COST OF ALL INGREDIENTS\RECIPIES ASSOCIATED WITH THE ITEM.

Usage Cost

(USAGE * ITEM FOOD COST)

Sales Count

(SALES COUNT)

Net Sales

(SALES COUNT * PRICE)

Shelf Count

The Shelf is the Actual Inventory Quantity as entered in X-mode (inventory - edit inventory item - daily edit/period edit).

